

```

AAAAAAAAA  NNN      NNN      AAAAAAAAA  LLL      YYY      YYY      ZZZZZZZZZZZZZZZ
AAAAAAAAA  NNN      NNN      AAAAAAAAA  LLL      YYY      YYY      ZZZZZZZZZZZZZZZ
AAAAAAAAA  NNN      NNN      AAAAAAAAA  LLL      YYY      YYY      ZZZZZZZZZZZZZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNNNNN   NNN      AAA        AAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNNNNN   NNN      AAA        AAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNNNNN   NNN      AAA        AAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNN      NNN      NNN      AAA        AAA  LLL      YYY      ZZZ
AAA        AAA  NNN      NNN      NNN      AAA        AAA  LLL      YYY      ZZZ
AAA        AAA  NNN      NNN      NNN      AAA        AAA  LLL      YYY      ZZZ
AAAAAAAAA  NNN      NNNNNN  AAAAAAAAAA  LLL      YYY      YYY      ZZZ
AAAAAAAAA  NNN      NNNNNN  AAAAAAAAAA  LLL      YYY      YYY      ZZZ
AAAAAAAAA  NNN      NNNNNN  AAAAAAAAAA  LLL      YYY      YYY      ZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLL      YYY      ZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLL      YYY      ZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLL      YYY      ZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLLLLLLLLLLLLLLLL  YYY      ZZZZZZZZZZZZZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLLLLLLLLLLLLLLLL  YYY      ZZZZZZZZZZZZZZZ
AAA        AAA  NNN      NNN      AAA        AAA  LLLLLLLLLLLLLLLLL  YYY      ZZZZZZZZZZZZZZZ

```

[illegible]

```

LL          IIIIII          SSSSSSSS
LL          IIIIII          SSSSSSSS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SSSSSS
LL          II             SSSSSS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SS
LLLLLLLLLLLLLLLL          IIIIII          SSSSSSSS
LLLLLLLLLLLLLLLL          IIIIII          SSSSSSSS

```

```
0001 0 %title 'RMSINTER - Interactive Analysis Mode'
0002 0      module rmsinter (
0003 1          ident='V04-000') = begin
0004 1
0005 1
0006 1 *****
0007 1 *
0008 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0010 1 *  ALL RIGHTS RESERVED.
0011 1 *
0012 1 *  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
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0014 1 *  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
0015 1 *  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
0016 1 *  OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
0017 1 *  TRANSFERRED.
0018 1 *
0019 1 *  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
0020 1 *  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
0021 1 *  CORPORATION.
0022 1 *
0023 1 *  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0024 1 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0025 1 *
0026 1 *****
0027 1
0028 1
0029 1
0030 1 ++
0031 1 Facility:      VAX/VMS Analyze Facility, Interactive Analysis Mode
0032 1
0033 1 Abstract:      This module handles the interactive mode of analysis
0034 1                requested via the /INTERACTIVE qualifier. This mode
0035 1                allows the user to interactively peruse the structure
0036 1                of any RMS file.
0037 1
0038 1
0039 1 Environment:
0040 1
0041 1 Author: Paul C. Anagnostopoulos, Creation Date: 20 May 1981
0042 1
0043 1 Modified By:
0044 1
0045 1     V03-006 DGB0050      Donald G. Blair      08-May-1984
0046 1                fix condition handling so ANALYZRMS returns the correct
0047 1                error status at image exit. Change condition handler
0048 1                from ANL$CONDITION_HANDLER to ANL$UNWIND_HANDLER.
0049 1
0050 1     V03-005 PCA1012      Paul C. Anagnostopoulos 6-Apr-1983
0051 1                Remove redundant cases from ANL$INTERACTIVE_DOWN, so that
0052 1                common algorithms for moving down from a structure are
0053 1                not repeated.
0054 1
0055 1     V03-004 PCA1011      Paul C. Anagnostopoulos 1-Apr-1983
0056 1                Change the message prefix to ANLRMSS, to ensure that
0057 1                message symbols are unique across all ANALYZEs. This
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode

D 12
16-Sep-1984 00:06:39 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:53:01 [ANALYZ.SRC]RMSINTER.B32;1

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```

: 58      0058 1 |
: 59      0059 1 |
: 60      0060 1 |
: 61      0061 1 |
: 62      0062 1 |
: 63      0063 1 |
: 64      0064 1 |
: 65      0065 1 |
: 66      0066 1 |
: 67      0067 1 |
: 68      0068 1 |
: 69      0069 1 |
: 70      0070 1 |
: 71      0071 1 |
: 72      0072 1 |--

          is necessitated by the new merged message files.

V03-003 PCA1007      Paul C. Anagnostopoulos 10 Feb 1983
          Needed to make a small change to the way deleted primary
          data records were detected in prologue 3 files. This
          change was necessitated by recovery unit enhancements.

V03-002 PCA1001      Paul C. Anagnostopoulos 12-Oct-1982
          Add code to support SDR records for prologue 3 indexed
          files.

V03-001 PCA0010      Paul Anagnostopoulos 16-Mar-1982
          Fix the code that goes down into the buckets of a
          relative file. There may not be any.
```

```
74 0073 1 %sbttl 'Module Declarations'
75 0074 1
76 0075 1 | Libraries and Requires:
77 0076 1 |
78 0077 1 |
79 0078 1 | library 'lib';
80 0079 1 | library 'tpamac';
81 0080 1 | require 'rmsreq';
82 0589 1
83 0590 1 |
84 0591 1 | Table of Contents:
85 0592 1 |
86 0593 1 |
87 0594 1 forward routine
88 0595 1 |   anl$interactive_mode: novalue,
89 0596 1 |   anl$interactive_driver: novalue,
90 0597 1 |   anl$interactive_command: novalue,
91 0598 1 |   anl$interactive_display: novalue,
92 0599 1 |   anl$interactive_down,
93 0600 1 |   anl$interactive_dump: novalue,
94 0601 1 |   anl$interactive_help: novalue;
95 0602 1
96 0603 1 |
97 0604 1 | External References:
98 0605 1 |
99 0606 1 |
100 0607 1 external routine
101 0608 1 |   anl$area_descriptor,
102 0609 1 |   anl$bucket,
103 0610 1 |   anl$2bucket_header,
104 0611 1 |   anl$3bucket_header,
105 0612 1 |   anl$3format_data_bytes,
106 0613 1 |   anl$format_file_attributes,
107 0614 1 |   anl$format_file_header,
108 0615 1 |   anl$format_hex,
109 0616 1 |   anl$format_line,
110 0617 1 |   anl$format_skip,
111 0618 1 |   anl$idx_prolog,
112 0619 1 |   anl$unwind_handler,
113 0620 1 |   anl$2index_record,
114 0621 1 |   anl$3index_record,
115 0622 1 |   anl$internalize_number,
116 0623 1 |   anl$key_descriptor,
117 0624 1 |   anl$open_next_rms_file,
118 0625 1 |   anl$prepare_report_file,
119 0626 1 |   anl$2primary_data_record,
120 0627 1 |   anl$3primary_data_record,
121 0628 1 |   anl$3reclaimed_bucket_header,
122 0629 1 |   anl$rel_cell,
123 0630 1 |   anl$rel_prolog,
124 0631 1 |   anl$seq_data_record,
125 0632 1 |   anl$2sldr_pointer,
126 0633 1 |   anl$3sldr_pointer,
127 0634 1 |   anl$2sldr_record,
128 0635 1 |   anl$3sldr_record,
129 0636 1 |   cli$get_value: addressing_mode(general),
130 0637 1 |   lbr$output_help: addressing_mode(general),
```

```
131 0638 1 lib$establish: addressing_mode(general),
132 0639 1 lib$get_input: addressing_mode(general),
133 0640 1 lib$put_output: addressing_mode(general),
134 0641 1 lib$tparse: addressing_mode(general),
135 0642 1 str$upcase: addressing_mode(general);
136 0643 1
137 0644 1 external literal
138 0645 1 lib$_syntaxerr;
139 0646 1
140 0647 1 external
141 0648 1 anl$gl_fat: ref block[,byte],
142 0649 1 anl$gw_prolog: word;
143 0650 1
144 0651 1
145 0652 1 Macro Definitions:
146 0653 1
147 0654 1 ! The following macro is simply a shorthand:
148 0655 1
149 0656 1 macro text[] = uplit byte (%ascic %remaining) %;
```



```
151 0657 1 |
152 0658 1 | Own Variables:
153 0659 1 |
154 0660 1 | The following two tables control the interactive perusal of a file by
155 0661 1 | describing the hierarchical structure of the three RMS file types.
156 0662 1 |
157 0663 1 | The first table describes each of the structures in an RMS file.
158 0664 1 | For our purposes, a structure is basically defined as any context in
159 0665 1 | which we are able to discretely display an identifiable piece of a file.
160 0666 1 | Examples are the RMS file attribute area or a indexed file key descriptor.
161 0667 1 | THE INDICES OF ENTRIES IN THIS TABLE ARE USED IN THE BSD AS THE
162 0668 1 | STRUCTURE TYPE INDICATOR.
163 0669 1 |
164 0670 1 | There is a vector of four items for each table entry, as follows:
165 0671 1 | 0) The number of a routine that can effect the display
166 0672 1 | of this structure (routines reside in ANLSINTERACTIVE_DISPLAY).
167 0673 1 | 1-3) A list of 0-3 indices into the PATH_TABLE. This list
168 0674 1 | defines the ways in which you can go down from this structure.
169 0675 1 |
170 0676 1 | structure matrix[i,j; n] =
171 0677 1 | [n*4]
172 0678 1 | (matrix+(i*4+j))<0,8,0>;
173 0679 1 |
174 0680 1 | own
175 0681 1 | structure_table: matrix[35] initial(byte (
176 0682 1 | 0,0,0,0,
177 0683 1 | 1, 1,0,0,
178 0684 1 | 2, 2,0,0,
179 0685 1 | 3, 0,0,0,
180 0686 1 | 4, 3,0,0,
181 0687 1 | 5, 4,0,0,
182 0688 1 | 6, 0,0,0,
183 0689 1 | 7, 5,6,0,
184 0690 1 | 8, 23,0,0,
185 0691 1 | 9, 7,8,0,
186 0692 1 | 10, 9,0,0,
187 0693 1 | 11, 9,0,0,
188 0694 1 | 12, 11,0,0,
189 0695 1 | 13, 14,0,0,
190 0696 1 | 14, 10,0,0,
191 0697 1 | 15, 10,0,0,
192 0698 1 | 16, 12,13,0,
193 0699 1 | 17, 0,0,0,
194 0700 1 | 18, 15,0,0,
195 0701 1 | 19, 0,0,0,
196 0702 1 | 20, 16,0,0,
197 0703 1 | 21, 16,0,0,
198 0704 1 | 22, 18,0,0,
199 0705 1 | 23, 21,0,0,
200 0706 1 | 24, 17,0,0,
201 0707 1 | 25, 17,0,0,
202 0708 1 | 26, 19,20,0,
203 0709 1 | 27, 0,0,0,
204 0710 1 | 28, 22,0,0,
205 0711 1 | 29, 0,0,0,
206 0712 1 | 30, 0,0,0,
207 0713 1 | ));
```

0	- unused
1	- File header
2	- RMS attributes
3	- Seq rec
4	- Rel prolog
5	- Rel bkts
6	- Rel cells
7	- Idx prolog
8	- Idx area descriptor
9	- Idx key descriptor
10	- 2Idx primary index bkt
11	- 2Idx secondary index bkt
12	- 2Idx primary data bkt
13	- 2Idx SDR bkt
14	- 2Idx primary index rec
15	- 2Idx secondary index rec
16	- 2Idx primary data rec
17	- 2Idx actual data bytes
18	- 2Idx SDR rec
19	- 2Idx SDR pointer
20	- 3Idx primary index bkt
21	- 3Idx secondary index bkt
22	- 3Idx primary data bkt
23	- 3Idx SDR bkt
24	- 3Idx primary index rec
25	- 3Idx secondary index rec
26	- 3Idx primary data rec
27	- 3Idx actual data bytes
28	- 3Idx SDR rec
29	- 3Idx SDR pointer
30	- Idx reclaimed bkt

```
208 0714 1
209 0715 1
210 0716 1 ! This second table contains an entry for each downward path in the file
211 0717 1 ! structure. A downward path is a method for descending from a given
212 0718 1 ! structure in the file down deeper to a new structure in the file.
213 0719 1 ! An example is the pointer from an index entry to its associated data
214 0720 1 ! bucket.
215 0721 1
216 0722 1 ! Each entry in the table contains four items, as follows:
217 0723 1 ! 0) The symbolic name of the path.
218 0724 1 ! 1) A short description of the path.
219 0725 1 ! 2) The number of the routine that can effect the downward
220 0726 1 ! movement (routines are in ANLSINTERACTIVE_DOWN).
221 0727 1 ! 3) The number of the entry in the STRUCTURE_TABLE that
222 0728 1 ! describes where you end up when you go down.
223 0729 1 ! If zero, the value is computed in ANLSINTERACTIVE_DOWN.
224 0730 1
225 0731 1 field path_fields = set
226 0732 1 ! path_name = [0,0,32,0],
227 0733 1 ! path_text = [4,0,32,0],
228 0734 1 ! path_routine = [8,0, 8,0],
229 0735 1 ! path_result = [9,0, 8,0]
230 0736 1 tes:
231 0737 1
232 0738 1 own
233 0739 1 path_table: blockvector[25,10,byte] field(path_fields) initial(
234 0740 1 0, 0, byte(0,0), unused
235 0741 1 text('ATTRIBUTES'), text('RMS file attribute area'), byte(1,2), 1
236 0742 1 text('BLOCKS'), text('Depends on file organization'), byte(2,0), 2
237 0743 1 text('BUCKETS'), text('Data buckets'), byte(3,5), 3
238 0744 1 text('CELLS'), text('Record cells'), byte(4,6), 4
239 0745 1 text('AREAS'), text('Area descriptors'), byte(5,8), 5
240 0746 1 text('KEYS'), text('Key descriptors'), byte(6,9), 6
241 0747 1 text('INDEX'), text('Root index bucket'), byte(7,0), 7
242 0748 1 text('DATA'), text('Data buckets'), byte(8,0), 8
243 0749 1 text('RECORDS'), text('Index records'), byte(9,0), 9
244 0750 1 text('DEEPER'), text('Index or data buckets'), byte(10,0), 10
245 0751 1 text('RECORDS'), text('Primary data records'), byte(11,16), 11
246 0752 1 text('BYTES'), text('Actual data record bytes'), byte(12,17), 12
247 0753 1 text('RRV'), text('RRV data bucket'), byte(13,12), 13
248 0754 1 text('SIDRS'), text('SIDR record'), byte(14,18), 14
249 0755 1 text('POINTER'), text('Record pointer'), byte(15,19), 15
250 0756 1 text('RECORDS'), text('Index records'), byte(16,0), 16
251 0757 1 text('DEEPER'), text('Index or data buckets'), byte(17,0), 17
252 0758 1 text('RECORDS'), text('Primary data records'), byte(11,26), 18
253 0759 1 text('BYTES'), text('Actual data record bytes'), byte(18,27), 19
254 0760 1 text('RRV'), text('RRV data bucket'), byte(19,22), 20
255 0761 1 text('SIDRS'), text('SIDR record'), byte(14,28), 21
256 0762 1 text('POINTER'), text('Record pointer'), byte(21,29), 22
257 0763 1 text('RECLAIMED'), text('Reclaimed buckets'), byte(22,30), 23
258 0764 1 );
259 0765 1
260 0766 1 ! The hierarchical perusal of the file will be controlled by three stacks
261 0767 1 ! of BSDs. FIRST_STACK contains BSDs that describe the first structure
262 0768 1 ! that we encountered on a given level when we went down to it.
263 0769 1 ! CURRENT_STACK describes the current structure on a given level.
264 0770 1 ! NEXT_STACK describes the next structure that we will encounter on a
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
Module Declarations

1 12
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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```
: 265      0771 1 : given level.
: 266      0772 1
: 267      0773 1 literal
: 268      0774 1      stack_size = 32;
: 269      0775 1 own
: 270      0776 1      top: signed long initial(0),
: 271      0777 1      first_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),
: 272      0778 1      current_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),
: 273      0779 1      next_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),
: 274      0780 1      key_level: long;
```

```
276 0781 1 %sbttl 'ANL$INTERACTIVE_MODE - Control Interactive Mode Analysis'
277 0782 1 ++
278 0783 1 Functional Description:
279 0784 1 This routine is the controlling routine for /INTERACTIVE mode
280 0785 1 analysis. We allow the user to analyze the file specified
281 0786 1 on the command line.
282 0787 1
283 0788 1 Formal Parameters:
284 0789 1 none
285 0790 1
286 0791 1 Implicit Inputs:
287 0792 1 global data
288 0793 1
289 0794 1 Implicit Outputs:
290 0795 1 global data
291 0796 1
292 0797 1 Returned Value:
293 0798 1 none
294 0799 1
295 0800 1 Side Effects:
296 0801 1
297 0802 1 --
298 0803 1
299 0804 1
300 0805 2 global routine anl$interactive_mode: novalue = begin
301 0806 2
302 0807 2 local
303 0808 2 status;
304 0809 2
305 0810 2
306 0811 2 ! Begin by opening the file to be analyzed. If the user blew it, just quit.
307 0812 2
308 0813 2 begin
309 0814 2 local
310 0815 2 local_described_buffer(resultant_file_spec,nam$c_maxrss);
311 0816 2
312 0817 2 if not anl$open_next_rms_file(resultant_file_spec) then
313 0818 2 return;
314 0819 2
315 0820 2 ! Now we can prepare the report file to receive a transcript of the session.
316 0821 2
317 0822 2 anl$prepare_report_file(anlrms$_interhdg,resultant_file_spec);
318 0823 2 end;
319 0824 2
320 0825 2 ! Interactively analyze the file.
321 0826 2
322 0827 2 anl$interactive_driver();
323 0828 2
324 0829 2 return;
325 0830 2
326 0831 1 end;
```

```
.TITLE RMSINTER RMSINTER - Interactive Analysis Mode
.IDENT \V04-000\
.PSECT $PLITS,NOWRT,NOEXE,2
```

69	72	74	74	53	45	54	55	42	49	52	54	54	41	0A	00000	P.AAA:	.ASCII	<10>\ATTRIBUTES\
				61	20	65	6C	69	66	20	53	4D	52	17	0000B	P.AAB:	.ASCII	<23>\RMS file attribute area\
						61	65	72	61	20	65	74	75	62	0001A			
6C	69	66	20	6E	6F	20	73	64	6E	65	70	65	44	1C	00023	P.AAC:	.ASCII	<6>\BLOCKS\
	6E	6F	69	74	61	7A	69	6E	61	67	72	6F	20	65	0002A	P.AAD:	.ASCII	<28>\Depends on file organization\
		73	74	65	6B	63	75	62	20	61	74	61	44	0C	00039			
															00047	P.AAE:	.ASCII	<7>\BUCKETS\
															0004F	P.AAF:	.ASCII	<12>\Data buckets\
															0005C	P.AAG:	.ASCII	<5>\CELLS\
															00062	P.AAH:	.ASCII	<12>\Record cells\
6F	74	70	69	72	63	73	65	64	20	61	65	72	41	05	0006F	P.AAI:	.ASCII	<5>\AREAS\
															00075	P.AAJ:	.ASCII	<16>\Area descriptors\
															00084			
72	6F	74	70	69	72	63	73	65	64	20	79	65	4B	04	00086	P.AAK:	.ASCII	<4>\KEYS\
															0008B	P.AAL:	.ASCII	<15>\Key descriptors\
															0009A			
63	75	62	20	78	65	64	6E	69	58	45	44	4E	49	05	0009B	P.AAM:	.ASCII	<5>\INDEX\
															000A1	P.AAN:	.ASCII	<17>\Root index bucket\
															000B0			
															000B3	P.AAO:	.ASCII	<4>\DATA\
															000B8	P.AAP:	.ASCII	<12>\Data buckets\
															000C5	P.AAQ:	.ASCII	<7>\RECORDS\
															000CD	P.AAR:	.ASCII	<13>\Index records\
															000DB	P.AAS:	.ASCII	<6>\DEEPER\
20	61	74	61	64	20	72	6F	20	78	65	64	6E	49	15	000E2	P.AAT:	.ASCII	<21>\Index or data buckets\
															000F1			
															000F8	P.AAU:	.ASCII	<7>\RECORDS\
72	20	61	74	61	64	20	79	72	61	6D	69	72	50	14	00100	P.AAV:	.ASCII	<20>\Primary data records\
															0010F			
															00115	P.AAW:	.ASCII	<5>\BYTES\
65	72	20	61	74	61	64	20	6C	61	75	74	63	41	18	0011B	P.AAX:	.ASCII	<24>\Actual data record bytes\
															0012A			
															00134	P.AAY:	.ASCII	<3>\RRV\
65	6B	63	75	62	20	61	74	61	64	20	56	52	52	0F	00138	P.AAZ:	.ASCII	<15>\RRV data bucket\
															00147			
															00148	P.ABA:	.ASCII	<5>\SIDRS\
															0014E	P.ABB:	.ASCII	<11>\SIDR record\
72	65	74	6E	69	6F	70	20	64	72	6F	63	65	52	0E	0015A	P.ABC:	.ASCII	<7>\POINTER\
															00162	P.ABD:	.ASCII	<14>\Record pointer\
															00171	P.ABE:	.ASCII	<7>\RECORDS\
															00179	P.ABF:	.ASCII	<13>\Index records\
															00187	P.ABG:	.ASCII	<6>\DEEPER\
20	61	74	61	64	20	72	6F	20	78	65	64	6E	49	15	0018E	P.ABH:	.ASCII	<21>\Index or data buckets\
															0019D			
															001A4	P.ABI:	.ASCII	<7>\RECORDS\
72	20	61	74	61	64	20	79	72	61	6D	69	72	50	14	001AC	P.ABJ:	.ASCII	<20>\Primary data records\
															001BB			
															001C1	P.ABK:	.ASCII	<5>\BYTES\
65	72	20	61	74	61	64	20	6C	61	75	74	63	41	18	001C7	P.ABL:	.ASCII	<24>\Actual data record bytes\
															001D6			
															001E0	P.ABM:	.ASCII	<3>\RRV\
65	6B	63	75	62	20	61	74	61	64	20	56	52	52	0F	001E4	P.ABN:	.ASCII	<15>\RRV data bucket\
															001F3			
															001F4	P.ABO:	.ASCII	<5>\SIDRS\
															001FA	P.ABP:	.ASCII	<11>\SIDR record\
															00206	P.ABQ:	.ASCII	<7>\POINTER\

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_MODE - Control Interactive Mode

L 12
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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72	65	74	6E	69	6F	70	20	64	72	6F	63	65	52	0E	0020E	P.ABR:	.ASCII	<14>\Record pointer\
					44	45	4D	49	41	4C	43	45	52	09	0021D	P.ABS:	.ASCII	<9>\RECLAIMED\
6B	63	75	62	20	64	65	6D	69	61	6C	63	65	52	11	00227	P.ABT:	.ASCII	<17>\Reclaimed buckets\
												73	74	65	00236			

.PSECT \$OWN\$,NOEXE,2

00	00	03	00	00	02	02	00	00	01	01	00	00	00	00	00000
05	07	00	00	00	06	00	00	04	05	00	00	03	04	00	0000F
0B	00	00	09	0A	00	08	07	09	00	00	17	08	00	06	0001E
00	00	0A	0E	00	00	0E	0D	00	00	0B	0C	00	00	09	0002D
00	0F	12	00	00	00	11	00	0D	0C	10	00	00	0A	0F	0003C
12	16	00	00	10	15	00	00	10	14	00	00	00	13	00	0004B
1A	00	00	11	19	00	00	11	18	00	00	15	17	00	00	0005A
00	00	00	1D	00	00	16	1C	00	00	00	1B	00	14	13	00069
											00	00	00	1E	00078

STRUCTURE TABLE:

.BYTE 0, 0, 0, 0, 1, 1, 0, 0, 2, 2, 0, 0, 3, 0, -
0, 0, 4, 3, 0, 0, 5, 4, 0, 0, 6, 0, 0, 0, -
7, 5, 6, 0, 8, 23, 0, 0, 9, 7, 8, 0, 10, -
9, 0, 0, 11, 9, 0, 0, 12, 11, 0, 0, 13, -
14, 0, 0, 14, 10, 0, 0, 15, 10, 0, 0, 16, -
12, 13, 0, 17, 0, 0, 0, 18, 15, 0, 0, 19, -
0, 0, 0, 20, 16, 0, 0, 21, 16, 0, 0, 22, -
18, 0, 0, 23, 21, 0, 0, 24, 17, 0, 0, 25, -
17, 0, 0, 26, 19, 20, 0, 27, 0, 0, 0, 28, -
22, 0, 0, 29, 0, 0, 0, 30, 0, 0, 0, -

.BLKB 16

PATH_TABLE:

00000000	00000000	0007C
		0008C
	00 00	00094
00000000	00000000	00096
	02 01	0009E
00000000	00000000	000A0
	00 02	000A8
00000000	00000000	000AA
	05 03	000B2
00000000	00000000	000B4
	06 04	000BC
00000000	00000000	000BE
	08 05	000C6
00000000	00000000	000C8
	09 06	000D0
00000000	00000000	000D2
	00 07	000DA
00000000	00000000	000DC
	00 08	000E4
00000000	00000000	000E6
	00 09	000EE
00000000	00000000	000F0
	00 0A	000F8
00000000	00000000	000FA
	10 0B	00102
00000000	00000000	00104
	11 0C	0010C
00000000	00000000	0010E
	0C 0D	00116
00000000	00000000	00118
	12 0E	00120
00000000	00000000	00122
	13 0F	0012A
00000000	00000000	0012C
	00 10	00134
00000000	00000000	00136
	00 11	0013E
00000000	00000000	00140

.LONG 0, 0
.BYTE 0, 0
.ADDRESS P.AAA, P.AAB
.BYTE 1, 2
.ADDRESS P.AAC, P.AAD
.BYTE 2, 0
.ADDRESS P.AAE, P.AAF
.BYTE 3, 5
.ADDRESS P.AAG, P.AAH
.BYTE 4, 6
.ADDRESS P.AAI, P.AAJ
.BYTE 5, 8
.ADDRESS P.AAK, P.AAL
.BYTE 6, 9
.ADDRESS P.AAM, P.AAN
.BYTE 7, 0
.ADDRESS P.AAO, P.AAP
.BYTE 8, 0
.ADDRESS P.AAQ, P.AAR
.BYTE 9, 0
.ADDRESS P.AAS, P.AAT
.BYTE 10, 0
.ADDRESS P.AAU, P.AAV
.BYTE 11, 16
.ADDRESS P.AAW, P.AAX
.BYTE 12, 17
.ADDRESS P.AAY, P.AAZ
.BYTE 13, 12
.ADDRESS P.ABA, P.ABB
.BYTE 14, 18
.ADDRESS P.ABC, P.ABD
.BYTE 15, 19
.ADDRESS P.ABE, P.ABF
.BYTE 16, 0
.ADDRESS P.ABG, P.ABH
.BYTE 17, 0
.ADDRESS P.ABI, P.ABJ

```
00000000' 00000000' 00148 .BYTE 11, 26
00000000' 00000000' 0014A .ADDRESS P.ABK, P.ABL
00000000' 00000000' 00152 .BYTE 18, 27
00000000' 00000000' 00154 .ADDRESS P.ABM, P.ABN
00000000' 00000000' 0015C .BYTE 19, 22
00000000' 00000000' 0015E .ADDRESS P.ABO, P.ABP
00000000' 00000000' 00166 .BYTE 14, 28
00000000' 00000000' 00168 .ADDRESS P.ABQ, P.ABR
00000000' 00000000' 00170 .BYTE 21, 29
00000000' 00000000' 00172 .ADDRESS P.ABS, P.ABT
00000000' 00000000' 0017A .BYTE 22, 30
00000000' 00000000' 0017C .BLKB 10
00000000' 00000000' 00186 .BLKB 2
00000000' 00000000' 00188 TOP: .LONG 0
00000000' 00000000' 0018C FIRST_STACK:
00000000' 00000000' 0018C .BLKB 768
00000000' 00000000' 0048C CURRENT_STACK:
00000000' 00000000' 0048C .BLKB 768
00000000' 00000000' 0078C NEXT_STACK:
00000000' 00000000' 0078C .BLKB 768
00000000' 00000000' 00A8C KEY_LEVEL:
00000000' 00000000' 00A8C .BLKB 4

.EXTRN ANLRMSS_OK, ANLRMSS_ALLOC
.EXTRN ANLRMSS_ANYTHING
.EXTRN ANLRMSS_BACKUP, ANLRMSS_BKT
.EXTRN ANLRMSS_BKTAREA
.EXTRN ANLRMSS_BKTCHECK
.EXTRN ANLRMSS_BKTFLAGS
.EXTRN ANLRMSS_BKTFREE
.EXTRN ANLRMSS_BKTKEY, ANLRMSS_BKTLEVEL
.EXTRN ANLRMSS_BKTNEXT
.EXTRN ANLRMSS_BKTPTRSIZE
.EXTRN ANLRMSS_BKTRECID
.EXTRN ANLRMSS_BKTRECID3
.EXTRN ANLRMSS_BKTSAMPLE
.EXTRN ANLRMSS_BKTVBNFREE
.EXTRN ANLRMSS_BUCKETSIZ
.EXTRN ANLRMSS_CELL, ANLRMSS_CELLDATA
.EXTRN ANLRMSS_CELLFLAGS
.EXTRN ANLRMSS_CHECKHDG
.EXTRN ANLRMSS_CONTIG, ANLRMSS_CREATION
.EXTRN ANLRMSS_CTLSIZE
.EXTRN ANLRMSS_DATAREC
.EXTRN ANLRMSS_DATABKTVBN
.EXTRN ANLRMSS_DUMPHEADING
.EXTRN ANLRMSS_EOF, ANLRMSS_ERRORCOUNT
.EXTRN ANLRMSS_ERRORNONE
.EXTRN ANLRMSS_ERRORS, ANLRMSS_EXPIRATION
.EXTRN ANLRMSS_FILEATR
.EXTRN ANLRMSS_FILEHDR
.EXTRN ANLRMSS_FILEID, ANLRMSS_FILEORG
.EXTRN ANLRMSS_FILESPEC
.EXTRN ANLRMSS_FLAG, ANLRMSS_GLOBALBUFS
.EXTRN ANLRMSS_HEXDATA
.EXTRN ANLRMSS_HEXHEADING1
.EXTRN ANLRMSS_HEXHEADING2
```

```
.EXTRN ANLRMSS_IDXAREA
.EXTRN ANLRMSS_IDXAREAALLOC
.EXTRN ANLRMSS_IDXAREABKTSZ
.EXTRN ANLRMSS_IDXAREANEXT
.EXTRN ANLRMSS_IDXAREANOALLOC
.EXTRN ANLRMSS_IDXAREAQTY
.EXTRN ANLRMSS_IDXAREARECL
.EXTRN ANLRMSS_IDXAREAUSED
.EXTRN ANLRMSS_IDXKEY, ANLRMSS_IDXKEYAREAS
.EXTRN ANLRMSS_IDXKEYBKTSZ
.EXTRN ANLRMSS_IDXKEYBYTES
.EXTRN ANLRMSS_IDXKEYTYPE
.EXTRN ANLRMSS_IDXKEYDATAVBN
.EXTRN ANLRMSS_IDXKEYFILL
.EXTRN ANLRMSS_IDXKEYFLAGS
.EXTRN ANLRMSS_IDXKEYKEYSZ
.EXTRN ANLRMSS_IDXKEYNAME
.EXTRN ANLRMSS_IDXKEYNEXT
.EXTRN ANLRMSS_IDXKEYMINREC
.EXTRN ANLRMSS_IDXKEYNULL
.EXTRN ANLRMSS_IDXKEYPOSS
.EXTRN ANLRMSS_IDXKEYROOTLVL
.EXTRN ANLRMSS_IDXKEYROOTVBN
.EXTRN ANLRMSS_IDXKEYSEGS
.EXTRN ANLRMSS_IDXKEYSIZES
.EXTRN ANLRMSS_IDXPRIMREC
.EXTRN ANLRMSS_IDXPRIMRECFLAGS
.EXTRN ANLRMSS_IDXPRIMRECID
.EXTRN ANLRMSS_IDXPRIMRECLEN
.EXTRN ANLRMSS_IDXPRIMRECRV
.EXTRN ANLRMSS_IDXPROAREAS
.EXTRN ANLRMSS_IDXPROLOG
.EXTRN ANLRMSS_IDXREC, ANLRMSS_IDXRECPT
.EXTRN ANLRMSS_IDXSIDR
.EXTRN ANLRMSS_IDXSIDRDUPCNT
.EXTRN ANLRMSS_IDXSIDRFLAGS
.EXTRN ANLRMSS_IDXSIDRRECID
.EXTRN ANLRMSS_IDXSIDRPTRFLAGS
.EXTRN ANLRMSS_IDXSIDRPTRREF
.EXTRN ANLRMSS_INTERCOMMAND
.EXTRN ANLRMSS_INTERHDG
.EXTRN ANLRMSS_LONGREC
.EXTRN ANLRMSS_MAXRECSIZE
.EXTRN ANLRMSS_NOBACKUP
.EXTRN ANLRMSS_NOEXPIRATION
.EXTRN ANLRMSS_NOSPANFILLER
.EXTRN ANLRMSS_PERFORM
.EXTRN ANLRMSS_PROLOGFLAGS
.EXTRN ANLRMSS_PROLOGVER
.EXTRN ANLRMSS_PROT, ANLRMSS_RECATTR
.EXTRN ANLRMSS_RECMT, ANLRMSS_RECLAIMBKT
.EXTRN ANLRMSS_RELBUCKET
.EXTRN ANLRMSS_RELEOFVBN
.EXTRN ANLRMSS_RELMAXREC
.EXTRN ANLRMSS_RELPROLOG
.EXTRN ANLRMSS_RELIAB, ANLRMSS_REVISION
.EXTRN ANLRMSS_STATHDG
```



```
.EXTRN ANLRMSS_SUMMARYHDG
.EXTRN ANLRMSS_OWNERUIC
.EXTRN ANLRMSS_JNL, ANLRMSS_AIJNL
.EXTRN ANLRMSS_BIJNL, ANLRMSS_ATJNL
.EXTRN ANLRMSS_ATTOP, ANLRMSS_BADCMD
.EXTRN ANLRMSS_BADPATH
.EXTRN ANLRMSS_BADVBN, ANLRMSS_DOWNHELP
.EXTRN ANLRMSS_DOWNPATH
.EXTRN ANLRMSS_EMPTYBKT
.EXTRN ANLRMSS_NODATA, ANLRMSS_NODOWN
.EXTRN ANLRMSS_NONEXT, ANLRMSS_NORECLAIMED
.EXTRN ANLRMSS_NORECS, ANLRMSS_NORRV
.EXTRN ANLRMSS_RESTDONE
.EXTRN ANLRMSS_STACKFULL
.EXTRN ANLRMSS_UNINITINDEX
.EXTRN ANLRMSS_FDLIDENT
.EXTRN ANLRMSS_FDLSYSTEM
.EXTRN ANLRMSS_FDLSOURCE
.EXTRN ANLRMSS_FDLFILE
.EXTRN ANLRMSS_FDLALLOC
.EXTRN ANLRMSS_FDLNOALLOC
.EXTRN ANLRMSS_FDLBESTTRY
.EXTRN ANLRMSS_FDLBUCKETSIZE
.EXTRN ANLRMSS_FDLCLUSTERSIZE
.EXTRN ANLRMSS_FDLCONTIG
.EXTRN ANLRMSS_FDLXTENSION
.EXTRN ANLRMSS_FDLGLOBALBUFS
.EXTRN ANLRMSS_FDLMAXRECORD
.EXTRN ANLRMSS_FDLFILENAME
.EXTRN ANLRMSS_FDLORG, ANLRMSS_FDLOWNER
.EXTRN ANLRMSS_FDLPROTECTION
.EXTRN ANLRMSS_FDLRECORD
.EXTRN ANLRMSS_FDLSPAN
.EXTRN ANLRMSS_FDLCC, ANLRMSS_FDLVFCSIZE
.EXTRN ANLRMSS_FDLFORMAT
.EXTRN ANLRMSS_FDLsize
.EXTRN ANLRMSS_FDLAREA
.EXTRN ANLRMSS_FDLKEY, ANLRMSS_FDLCHANGES
.EXTRN ANLRMSS_FDLDATAAREA
.EXTRN ANLRMSS_FDLDATAFILL
.EXTRN ANLRMSS_FDLDATAKEYCOMPB
.EXTRN ANLRMSS_FDLDATAARECOMPB
.EXTRN ANLRMSS_FDLDUPS
.EXTRN ANLRMSS_FDLINDEXAREA
.EXTRN ANLRMSS_FDLINDEXCOMPB
.EXTRN ANLRMSS_FDLINDEXFILL
.EXTRN ANLRMSS_FDL1INDEXAREA
.EXTRN ANLRMSS_FDLKEYNAME
.EXTRN ANLRMSS_FDLNORECS
.EXTRN ANLRMSS_FDLNULLKEY
.EXTRN ANLRMSS_FDLNULLVALUE
.EXTRN ANLRMSS_FDLPROLOG
.EXTRN ANLRMSS_FDLSEGLNGTH
.EXTRN ANLRMSS_FDLSEGPOS
.EXTRN ANLRMSS_FDLSEGTYPE
.EXTRN ANLRMSS_FDLANALAREA
.EXTRN ANLRMSS_FDLRECL
```

```
.EXTRN ANLRMSS_FDLANALKEY
.EXTRN ANLRMSS_FDLDATAKEYCOMP
.EXTRN ANLRMSS_FDLDATAARECCOMP
.EXTRN ANLRMSS_FDLDATAARECS
.EXTRN ANLRMSS_FDLDATASPACE
.EXTRN ANLRMSS_FDLDEPTH
.EXTRN ANLRMSS_FDLDUPSPER
.EXTRN ANLRMSS_FDLIDXCOMP
.EXTRN ANLRMSS_FDLIDXFILL
.EXTRN ANLRMSS_FDLIDXSPACE
.EXTRN ANLRMSS_FDLIDL1RECS
.EXTRN ANLRMSS_FDLDATALENMEAN
.EXTRN ANLRMSS_FDLIDXLENMEAN
.EXTRN ANLRMSS_STATAREA
.EXTRN ANLRMSS_STATRECL
.EXTRN ANLRMSS_STATKEY
.EXTRN ANLRMSS_STATDEPTH
.EXTRN ANLRMSS_STATIDL1RECS
.EXTRN ANLRMSS_STATIDXLENMEAN
.EXTRN ANLRMSS_STATIDXSPACE
.EXTRN ANLRMSS_STATIDXFILL
.EXTRN ANLRMSS_STATIDXCOMP
.EXTRN ANLRMSS_STATDATAARECS
.EXTRN ANLRMSS_STATDUPSPER
.EXTRN ANLRMSS_STATDATALENMEAN
.EXTRN ANLRMSS_STATDATASPACE
.EXTRN ANLRMSS_STATDATAFILL
.EXTRN ANLRMSS_STATDATAKEYCOMP
.EXTRN ANLRMSS_STATDATAARECCOMP
.EXTRN ANLRMSS_STATEFFICIENCY
.EXTRN ANLRMSS_BADAREA1ST2
.EXTRN ANLRMSS_BADAREABKTSIZE
.EXTRN ANLRMSS_BADAREAFIT
.EXTRN ANLRMSS_BADAREAID
.EXTRN ANLRMSS_BADAREANEXT
.EXTRN ANLRMSS_BADAREAROOT
.EXTRN ANLRMSS_BADAREAUSED
.EXTRN ANLRMSS_BADBKTAREAID
.EXTRN ANLRMSS_BADBKTCHK
.EXTRN ANLRMSS_BADBKTFREE
.EXTRN ANLRMSS_BADBKTKEYID
.EXTRN ANLRMSS_BADBKTLEVEL
.EXTRN ANLRMSS_BADBKTROOTBIT
.EXTRN ANLRMSS_BADBKTSAMPLE
.EXTRN ANLRMSS_BADCELLFIT
.EXTRN ANLRMSS_BADCHECKSUM
.EXTRN ANLRMSS_BADDATAARECBITS
.EXTRN ANLRMSS_BADDATAARECFIT
.EXTRN ANLRMSS_BADDATAARECPS
.EXTRN ANLRMSS_BAD3IDXKEYFIT
.EXTRN ANLRMSS_BADIDL1LASTKEY
.EXTRN ANLRMSS_BADIDXORDER
.EXTRN ANLRMSS_BADIDXARECBITS
.EXTRN ANLRMSS_BADIDXARECFIT
.EXTRN ANLRMSS_BADIDXARECPS
.EXTRN ANLRMSS_BADKEYAREAID
.EXTRN ANLRMSS_BADKEYDATABKT
```

```
.EXTRN ANLRMSS_BADKEYDATAFIT
.EXTRN ANLRMSS_BADKEYDATATYPE
.EXTRN ANLRMSS_BADKEYIDXBT
.EXTRN ANLRMSS_BADKEYFILL
.EXTRN ANLRMSS_BADKEYFIT
.EXTRN ANLRMSS_BADKEYREFID
.EXTRN ANLRMSS_BADKEYROOTLEVEL
.EXTRN ANLRMSS_BADKEYSEGCOUNT
.EXTRN ANLRMSS_BADKEYSEGVEC
.EXTRN ANLRMSS_BADKEYSUMMARY
.EXTRN ANLRMSS_BADREADNOPAR
.EXTRN ANLRMSS_BADREADPAR
.EXTRN ANLRMSS_BADSIDRDUPCT
.EXTRN ANLRMSS_BADSIDRPTFIT
.EXTRN ANLRMSS_BADSIDRPTSZ
.EXTRN ANLRMSS_BADSIDRSIZE
.EXTRN ANLRMSS_BADSTREAMEOF
.EXTRN ANLRMSS_BADVBNFREE
.EXTRN ANLRMSS_BKTLOOP
.EXTRN ANLRMSS_EXTENDERR
.EXTRN ANLRMSS_FLAGERROR
.EXTRN ANLRMSS_MISSINGBKT
.EXTRN ANLRMSS_NOTOK, ANLRMSS_SPANERROR
.EXTRN ANLRMSS_TOOMANYRECS
.EXTRN ANLRMSS_UNWIND, ANLRMSS_VFCTOOSHORT
.EXTRN ANLRMSS_CACHEFULL
.EXTRN ANLRMSS_CACHERELFAIL
.EXTRN ANLRMSS_FACILITY
.EXTRN ANLSAREA_DESCRIPTOR
.EXTRN ANLSBUCKET, ANLS2BUCKET_HEADER
.EXTRN ANLS3BUCKET_HEADER
.EXTRN ANLS3FORMAT_DATA_BYTES
.EXTRN ANLSFORMAT_FILE_ATTRIBUTES
.EXTRN ANLSFORMAT_FILE_HEADER
.EXTRN ANLSFORMAT_HEX, ANLSFORMAT_LINE
.EXTRN ANLSFORMAT_SKIP
.EXTRN ANLSIDX_PROLOG, ANLSUNWIND_HANDLER
.EXTRN ANLS2INDEX_RECORD
.EXTRN ANLS3INDEX_RECORD
.EXTRN ANLSINTERNALIZE_NUMBER
.EXTRN ANLSKEY_DESCRIPTOR
.EXTRN ANLSOPEN_NEXT_RMS_FILE
.EXTRN ANLSPREPARE_REPORT_FILE
.EXTRN ANLS2PRIMARY_DATA_RECORD
.EXTRN ANLS3PRIMARY_DATA_RECORD
.EXTRN ANLS3RECLAIMED_BUCKET_HEADER
.EXTRN ANLSREL_CELL, ANLSREL_PROLOG
.EXTRN ANLSSEQ_DATA_RECORD
.EXTRN ANLS2SIDR_POINTER
.EXTRN ANLS3SIDR_POINTER
.EXTRN ANLS2SIDR_RECORD
.EXTRN ANLS3SIDR_RECORD
.EXTRN CLISGET_VALUE, LBR$OUTPUT_HELP
.EXTRN LIB$ESTABLISH, LIB$GET_INPUT
.EXTRN LIB$PUT_OUTPUT, LIB$PARSE
.EXTRN STR$UPCASE, LIB$SYNTAXERR
.EXTRN ANLSGL_FAT, ANLSGW_PROLOG
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_MODE - Control Interactive Mode

E 13

16-Sep-1984 00:06:39

14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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(4)

				0000 00000	.PSECT	\$CODE\$,NOWRT,2		
	SE	FEFC	CE	9E 00002	.ENTRY	ANLSINTERACTIVE_MODE. Save nothing	:	0805
	7E	FF	8F	9A 00007	MOVAB	-260(SP), SP	:	
04	AE	08	AE	9E 0000B	MOVZBL	#255, RESULTANT_FILE_SPEC	:	0815
					MOVAB	RESULTANT_FILE_SPEC+8, -	:	
						RESULTANT_FILE_SPEC+4	:	
			5E	DD 00010	PUSHL	SP	:	0817
0000G	CF		01	FB 00012	CALLS	#1, ANLSOPEN_NEXT_RMS_FILE	:	
	12		50	E9 00017	BLBC	R0, 1\$:	
			5E	DD 0001A	PUSHL	SP	:	0822
		00000000G	8F	DD 0001C	PUSHL	#ANLRMS\$ INTERHDG	:	
0000G	CF		02	FB 00022	CALLS	#2, ANLSPREPARE_REPORT_FILE	:	
0000V	CF		00	FB 00027	CALLS	#0, ANLSINTERACTIVE_DRIVER	:	0827
			04	0002C 1\$:	RET		:	0831

; Routine Size: 45 bytes, Routine Base: \$CODE\$ + 0000

```
328 0832 1 %sbttl 'ANL$INTERACTIVE_DRIVER - Drive Interactive Analysis of a File'
329 0833 1 ++
330 0834 1 Functional Description:
331 0835 1 This routine drives the interactive analysis of a single RMS file.
332 0836 1 It accepts commands from the user and displays file information
333 0837 1 accordingly.
334 0838 1
335 0839 1 Formal Parameters:
336 0840 1 none
337 0841 1
338 0842 1 Implicit Inputs:
339 0843 1 global data
340 0844 1
341 0845 1 Implicit Outputs:
342 0846 1 global data
343 0847 1
344 0848 1 Returned Value:
345 0849 1 none
346 0850 1
347 0851 1 Side Effects:
348 0852 1
349 0853 1 --
350 0854 1
351 0855 1
352 0856 2 global routine anl$interactive_driver: novalue = begin
353 0857 2
354 0858 2
355 0859 2 local
356 0860 2 status: long,
357 0861 2 command_number: long,
358 0862 2 display: byte;
359 0863 2
360 0864 2
361 0865 2 ! Initialization is not very difficult. We have to set up the zeroth
362 0866 2 ! entry on the stack as if we just went "down" into the file header of
363 0867 2 ! the file. This means we need a BSD describing the file header, and
364 0868 2 ! it must be present on the FIRST and CURRENT stacks.
365 0869 2
366 0870 2 init_bsd(first_stack[.top,0,0,0,0]);
367 0871 2 first_stack[.top,bsd$w_type] = 1;
368 0872 2 init_bsd(current_stack[.top,0,0,0,0]);
369 0873 2 current_stack[.top,bsd$w_type] = 1;
370 0874 2 init_bsd(next_stack[.top,0,0,0,0]);
```

```
372 0875 2 ! OK, now we can actually begin the analysis. The main loop is traversed
373 0876 2 ! once for each user command. We quit when we get an EXIT command or
374 0877 2 ! CTRL/Z.
375 0878
376 0879 display = true;
377 0880 loop (
378 0881     local
379 0882         local_described_buffer(command_arguments,80);
380 0883
381 0884
382 0885     ! Usually we have to display the current structure. The display
383 0886     ! routine will format the contents of the structure, and then
384 0887     ! update the BSD to describe the next structure on the current
385 0888     ! level. This is why we pass it the BSD on the NEXT stack.
386 0889     ! The display routine also needs the BSD for the parent of the
387 0890     ! current structure.
388 0891
389 0892     if .display then (
390 0893         anl$format_skip(0);
391 0894         copy_bucket(current_stack[.top,0,0,0,0],next_stack[.top,0,0,0,0]);
392 0895         anl$interactive_display(next_stack[.top,0,0,0,0],current_stack[.top-1,0,0,0,0]);
393 0896         anl$format_skip(0);
394 0897     ) else
395 0898         display = true;
396 0899
397 0900     ! Now we can actually get a command from the user. The command
398 0901     ! routine returns the command number and a descriptor of any
399 0902     ! command arguments.
400 0903
401 0904     anl$interactive_command(command_number,command_arguments);
402 0905
403 0906     ! Now we can case on the command.
404 0907
405 0908     case .command_number from 1 to 11 of set
406 0909
407 0910     [1]:    ! The AGAIN command is trivial. In fact, we don't have to
408 0911           ! do a thing.
409 0912
410 0913           ;
411 0914
412 0915
413 0916     [2]:    ! This command number is reserved for the BUCKET command.
414 0917
415 0918           ;
416 0919
417 0920
418 0921     [3]:    ! The DOWN command is very complicated.
419 0922
420 0923         (if .top equl stack_size then (
421 0924             ! No more room on the stack. Sorry user.
422 0925             signal (anlrms$_stackfull);
423 0926             display = false;
424 0927         ) else (
425 0928             ! The following routine will build a new BSD on the
426 0929
427 0930
428 0931
```



```
429 0932 5 ! FIRST stack describing the lower structure.
430 0933 5
431 0934 5 status = anl$interactive_down(command_arguments,
432 0935 5 current_stack[.top,0,0,0,0],first_stack[.top+1,0,0,0,0],.top+1);
433 0936 6 if .status then (
434 0937 6
435 0938 6 ! We could go down. Initialize the CURRENT
436 0939 6 ! and NEXT stacks, and set the CURRENT stack
437 0940 6 ! to the first structure on the new level.
438 0941 6
439 0942 6 increment (top);
440 0943 6 init_bsd(current_stack[.top,0,0,0,0]);
441 0944 6 copy_bucket(first_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
442 0945 6 init_bsd(next_stack[.top,0,0,0,0]);
443 0946 5 ) else
444 0947 5
445 0948 5 ! Something prevented us from going down.
446 0949 5
447 0950 5 display = false;
448 0951 5 ););
449 0952 5
450 0953 5
451 0954 5 [4]: ! The DUMP command is easy here, because we just call
452 0955 5 ! a routine to do it, passing the user's argument.
453 0956 5
454 0957 5 (anl$interactive_dump(command_arguments);
455 0958 5 display = false;);
456 0959 5
457 0960 5
458 0961 5 [5]: ! The EXIT command is real easy. Just return.
459 0962 5
460 0963 5 return;
461 0964 5
462 0965 5
463 0966 5 [6]: ! The FIRST command is easy. Just copy the FIRST stack
464 0967 5 ! into the CURRENT stack.
465 0968 5
466 0969 5 copy_bucket(first_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
467 0970 5
468 0971 5
469 0972 5 [7]: ! The HELP command is easy here, because we just call a
470 0973 5 ! routine to do it, passing the user's arguments.
471 0974 5
472 0975 5 (anl$interactive_help(command_arguments);
473 0976 5 display = false;);
474 0977 5
475 0978 5
476 0979 5 [8]: ! The NEXT command is easy. If there is no next structure,
477 0980 5 ! tell the user. If there is, simply copy the NEXT stack
478 0981 5 ! into the CURRENT stack.
479 0982 5
480 0983 5 if .next_stack[.top,bsd$l_vbn] eglu .current_stack[.top,bsd$l_vbn] and
481 0984 5 .next_stack[.top,bsd$l_offset] eglu .current_stack[.top,bsd$l_offset] then (
482 0985 5 signal (anlrms$nonext);
483 0986 5 display = false;
484 0987 5 ) else
485 0988 5 copy_bucket(next_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
```

```
486 0989
487 0990
488 0991 [9]: ! The REST command is a little harder. We sit in a loop,
489 0992 ! displaying structures and moving on to the next one,
490 0993 ! until there is no next one.
491 0994
492 0995 (until .next_stack[.top,bsd$l_vbn] eglu .current_stack[.top,bsd$l_vbn] and
493 0996 .next_stack[.top,bsd$l_offset] eglu .current_stack[.top,bsd$l_offset] do (
494 0997 copy_bucket(next_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
495 0998 anl$format_skip(0);
496 0999 anl$interactive_display(next_stack[.top,0,0,0,0],current_stack[.top-1,0,0,0,0]);
497 1000 );
498 1001 signal (anlrms$restdone);
499 1002 display = false;);
500 1003
501 1004 [10]: ! The TOP command requires a loop to pop each stack entry
502 1005 ! down to the original one.
503 1006
504 1007 while .top gtru 0 do (
505 1008 anl$bucket(first_stack[.top,0,0,0,0],-1);
506 1009 anl$bucket(current_stack[.top,0,0,0,0],-1);
507 1010 anl$bucket(next_stack[.top,0,0,0,0],-1);
508 1011 decrement (top);
509 1012 );
510 1013
511 1014 [11]: ! The UP command is easy. Just pop the stacks, unless we
512 1015 ! already are at the top.
513 1016
514 1017 if .top eglu 0 then (
515 1018 signal (anlrms$atop);
516 1019 display = false;
517 1020 ) else (
518 1021 anl$bucket(first_stack[.top,0,0,0,0],-1);
519 1022 anl$bucket(current_stack[.top,0,0,0,0],-1);
520 1023 anl$bucket(next_stack[.top,0,0,0,0],-1);
521 1024 decrement (top);
522 1025 );
523 1026
524 1027 tes;
525 1028
526 1029 );
527 1030
528 1031 return;
529 1032
530 1033
531 1034
532 1035 end;
```

			OFFC 00000	.ENTRY	ANLSINTERACTIVE_DRIVER, Save R2,R3,R4,R5,-	0856
					R6,R7,R8,R9,R10,R11	
5B	0000G	CF	9E 00002	MOVAB	ANLSBUCKET, R11	
5A	0000	CF	9E 00007	MOVAB	TOP, R10	
5E	A4	AE	9E 0000C	MOVAB	-92(SP), SP	

18	56	6A	18	C5	00010	MULL3	#24, TOP, R6	0870	
	00	6E	00	2C	00014	MOVCS	#0, (SP), #0, #24, FIRST_STACK[R6]		
			04	AA46	00019				
			04	AA46	9F	PUSHAB	FIRST_STACK[R6]	0871	
		9E	01	80	00020	MOVW	#1, 2(SP)+		
18	00	6E	00	2C	00023	MOVCS	#0, (SP), #0, #24, CURRENT_STACK[R6]	0872	
			0304	CA46	00028				
			0304	CA46	9F	PUSHAB	CURRENT_STACK[R6]	0873	
		9E	01	80	00031	MOVW	#1, 2(SP)+		
18	00	6E	00	2C	00034	MOVCS	#0, (SP), #0, #24, NEXT_STACK[R6]	0874	
			0604	CA46	00039				
		58	01	90	0003D	MOVW	#1, DISPLAY	0879	
	04	AE	50	8F	9A	MOVZBL	#80, COMMAND_ARGUMENTS	0882	
	08	AE	0C	AE	9E	MOVAB	COMMAND_ARGUMENTS+8, COMMAND_ARGUMENTS+4		
		4B	58	E9	0004A	BLBC	DISPLAY, 2\$	0892	
			7E	D4	0004D	CLRL	-(SP)	0893	
	50	0000G	CF	01	FB	CALLS	#1, ANLSFORMAT_SKIP		
			6A	18	C5	MULL3	#24, TOP, R0	0894	
			51	0304	CA40	9E	MOVAB	CURRENT_STACK[R0], R1	
			50	0604	CA40	9E	MOVAB	NEXT_STACK[R0], R0	
			60	61	7D	MOVQ	(R1)-(R0)		
		08	A0	08	A1	DO	8(R1), 8(R0)		
		14	A0	14	A1	DO	20(R1), 20(R0)		
				7E	D4	CLRL	-(SP)		
			50	DD	00073	PUSHL	R0		
	50		6B	02	FB	CALLS	#2, ANLSBUCKET		
			6A	18	C5	MULL3	#24, TOP, R0	0895	
	50			02EC	CA40	9F	PUSHAB	CURRENT_STACK-24[R0]	
			6A	18	C5	MULL3	#24, TOP, R0		
				0604	CA40	9F	PUSHAB	NEXT_STACK[R0]	
		0000V	CF	02	FB	CALLS	#2, ANLSINTERACTIVE_DISPLAY		
				7E	D4	CLRL	-(SP)	0896	
		0000G	CF	01	FB	CALLS	#1, ANLSFORMAT_SKIP		
			58	03	11	BRB	3\$	0892	
				01	90	MOVW	#1, DISPLAY	0898	
				04	AE	PUSHAB	COMMAND_ARGUMENTS	0904	
				04	AE	PUSHAB	COMMAND_NUMBER		
		0000V	CF	02	FB	CALLS	#2, ANLSINTERACTIVE_COMMAND		
	0A		01	6E	CF	CASEL	COMMAND_NUMBER, #1, #10	0908	
0088	0018	FF96	FF96		000AA	.WORD	1\$-4\$, -		
00AE	00A3	0092	01E1		000B2		1\$-4\$, -		
	019A	0166	00FC		000BA		5\$-4\$, -		
							8\$-4\$, -		
							25\$-4\$, -		
							9\$-4\$, -		
							10\$-4\$, -		
							12\$-4\$, -		
							16\$-4\$, -		
							19\$-4\$, -		
							20\$-4\$, -		
							7\$		
			6E	11	000C0	BRB			
	52		6A	D0	000C2	MOVL	TOP, R2	0923	
	20		52	D1	000C5	CMPL	R2, #32		
			09	12	000C8	BNEQ	6\$		
		00000000G	8F	DD	000CA	PUSHL	#ANLRMS\$_STACKFULL	0927	
			017C	31	000D0	BRW	21\$		
			01	A2	9F	PUSHAB	1(R2)	0935	

	50	01	A2	9E	000D6	MOVAB	1(R2), R0			
	50		18	C4	000DA	MULL2	#24, R0			
		04	AA40	9F	000DD	PUSHAB	FIRST_STACK[R0]			
50	52		18	C5	000E1	MULL3	#24, R2, R0			
		0304	CA40	9F	000E5	PUSHAB	CURRENT_STACK[R0]			
		10	AE	9F	000EA	PUSHAB	COMMAND_ARGUMENTS		0934	
	0000V	CF	04	FB	000ED	CALLS	#4, ANLSINTERACTIVE_DOWN		0935	
	59		50	D0	000F2	MOVL	R0, STATUS			
	5D		59	E9	000F5	BLBC	STATUS, 11\$		0936	
			6A	D6	000F8	INCL	TOP		0942	
56	6A		18	C5	000FA	MULL3	#24, TOP, R6		0943	
	57	0304	CA46	9E	000FE	MOVAB	CURRENT_STACK[R6], R7			
18	00	6E	00	2C	00104	MOVCS	#0, (SP), #0, #24, (R7)			
			67		00109					
	50	04	AA46	9E	0010A	MOVAB	FIRST_STACK[R6], R0		0944	
	67		60	7D	0010F	MOVQ	(R0), -(R7)			
	08	A7	08	A0	D0	00112	MOVL	8(R0), 8(R7)		
	14	A7	14	A0	D0	00117	MOVL	20(R0), 20(R7)		
			7E	D4	0011C	CLRL	-(SP)			
			57	DD	0011E	PUSHL	R7			
	6B		02	FB	00120	CALLS	#2, ANLSBUCKET			
18	50	6A	18	C5	00123	MULL3	#24, TOP, R0		0945	
00	6E		00	2C	00127	MOVCS	#0, (SP), #0, #24, NEXT_STACK[R0]			
		0604	CA40		0012C					
			71	11	00130	7\$:	BRB	15\$	0936	
		04	AE	9F	00132	8\$:	PUSHAB	COMMAND_ARGUMENTS	0957	
	0000V	CF	01	FB	00135	CALLS	#1, ANLSINTERACTIVE_DUMP			
			19	11	0013A	BRB	11\$		0958	
50	6A		18	C5	0013C	9\$:	MULL3	#24, TOP, R0	0969	
	51	04	AA40	9E	00140	MOVAB	FIRST_STACK[R0], R1			
	50	0304	CA40	9E	00145	MOVAB	CURRENT_STACK[R0], R0			
			42	11	0014B	BRB	14\$			
		04	AE	9F	0014D	10\$:	PUSHAB	COMMAND_ARGUMENTS	0975	
	0000V	CF	01	FB	00150	CALLS	#1, ANLSINTERACTIVE_HELP			
			00FE	31	00155	11\$:	BRW	22\$	0976	
52	6A		18	C5	00158	12\$:	MULL3	#24, TOP, R2	0983	
		0308	CA42	9F	0015C	PUSHAB	CURRENT_STACK+4[R2]			
		0608	CA42	9F	00161	PUSHAB	NEXT_STACK+4[R2]			
	9E		9E	D1	00166	CMPL	@(SP)+, @(SP)+			
			18	12	00169	BNEQ	13\$			
		030C	CA42	9F	0016B	PUSHAB	CURRENT_STACK+8[R2]		0984	
		060C	CA42	9F	00170	PUSHAB	NEXT_STACK+8[R2]			
	9E		9E	D1	00175	CMPL	@(SP)+, @(SP)+			
			09	12	00178	BNEQ	13\$			
	00000000G		8F	DD	0017A	PUSHL	#ANLRMS\$_NONEXT		0985	
			00CC	31	00180	BRW	21\$			
	51	0604	CA42	9E	00183	13\$:	MOVAB	NEXT_STACK[R2], R1	0988	
	50	0304	CA42	9E	00189	MOVAB	CURRENT_STACK[R2], R0			
	60		61	7D	0018F	14\$:	MOVQ	(R1), (R0)		
	08	A0	08	A1	D0	00192	MOVL	8(R1), 8(R0)		
	14	A0	14	A1	D0	00197	MOVL	20(R1), 20(R0)		
			7E	D4	0019C	CLRL	-(SP)			
			50	DD	0019E	PUSHL	R0			
	6B		02	FB	001A0	CALLS	#2, ANLSBUCKET			
			FE9A	31	001A3	15\$:	BRW	1\$	0983	
50	6A		18	C5	001A6	16\$:	MULL3	#24, TOP, R0	0995	
		0308	CA40	9F	001AA	PUSHAB	CURRENT_STACK+4[R0]			

		0608	CA40	9F	001AF	PUSHAB	NEXT STACK+4[R0]	
	9E		9E	D1	001B4	CMPL	@(SPT)+, @(SP)+	
			0F	12	001B7	BNEQ	17\$	
		030C	CA40	9F	001B9	PUSHAB	CURRENT STACK+8[R0]	0996
		060C	CA40	9F	001BE	PUSHAB	NEXT STACK+8[R0]	
	9E		9E	D1	001C3	CMPL	@(SPT)+, @(SP)+	
			40	13	001C6	BEQL	18\$	
	51	0604	CA40	9E	001C8	MOVAB	NEXT STACK[R0], R1	0997
	50	0304	CA40	9E	001CE	MOVAB	CURRENT STACK[R0], R0	
	60		61	7D	001D4	MOVQ	(R1), (R0)	
	08	08	A1	D0	001D7	MOVL	8(R1), 8(R0)	
	14	14	A1	D0	001DC	MOVL	20(R1), 20(R0)	
			7E	D4	001E1	CLRL	-(SP)	
			50	DD	001E3	PUSHL	R0	
	6B		02	FB	001E5	CALLS	#2, ANLSBUCKET	
			7E	D4	001E8	CLRL	-(SP)	0998
	0000G	CF	01	FB	001EA	CALLS	#1, ANLSFORMAT_SKIP	
50		6A	18	C5	001EF	MULL3	#24, TOP, R0	0999
		02EC	CA40	9F	001F3	PUSHAB	CURRENT STACK-24[R0]	
50		6A	18	C5	001F8	MULL3	#24, TOP, R0	
		0604	CA40	9F	001FC	PUSHAB	NEXT STACK[R0]	
	0000V	CF	02	FB	00201	CALLS	#2, ANLSINTERACTIVE_DISPLAY	
			9E	11	00206	BRB	16\$	0995
		00000000G	8F	DD	00208	PUSHL	#ANLRMS\$ RESTDONE	1001
			3F	11	0020E	BRB	21\$	
	50		6A	D0	00210	MOVL	TOP, R0	1008
			8E	13	00213	BEQL	15\$	
	7E		01	CE	00215	MNEGL	#1, -(SP)	1009
	50		18	C4	00218	MULL2	#24, R0	
		04	AA40	9F	0021B	PUSHAB	FIRST STACK[R0]	
	6B		02	FB	0021F	CALLS	#2, ANLSBUCKET	
	7E		01	CE	00222	MNEGL	#1, -(SP)	1010
50		6A	18	C5	00225	MULL3	#24, TOP, R0	
		0304	CA40	9F	00229	PUSHAB	CURRENT STACK[R0]	
	6B		02	FB	0022E	CALLS	#2, ANLSBUCKET	
	7E		01	CE	00231	MNEGL	#1, -(SP)	1011
50		6A	18	C5	00234	MULL3	#24, TOP, R0	
		0604	CA40	9F	00238	PUSHAB	NEXT STACK[R0]	
	6B		02	FB	0023D	CALLS	#2, ANLSBUCKET	
			6A	D7	00240	DECL	TOP	1012
			CC	11	00242	BRB	19\$	1008
	52		6A	D0	00244	MOVL	TOP, R2	1019
			11	12	00247	BNEQ	23\$	
		00000000G	8F	DD	00249	PUSHL	#ANLRMS\$ ATTOP	1020
	00000000G	00	01	FB	0024F	CALLS	#1, LIB\$SIGNAL	
			58	94	00256	CLRB	DISPLAY	1021
			2E	11	00258	BRB	24\$	1019
	7E		01	CE	0025A	MNEGL	#1, -(SP)	1023
50		52	18	C5	0025D	MULL3	#24, R2, R0	
		04	AA40	9F	00261	PUSHAB	FIRST STACK[R0]	
	6B		02	FB	00265	CALLS	#2, ANLSBUCKET	
	7E		01	CE	00268	MNEGL	#1, -(SP)	1024
50		6A	18	C5	0026B	MULL3	#24, TOP, R0	
		0304	CA40	9F	0026F	PUSHAB	CURRENT STACK[R0]	
	6B		02	FB	00274	CALLS	#2, ANLSBUCKET	
	7E		01	CE	00277	MNEGL	#1, -(SP)	1025
50		6A	18	C5	0027A	MULL3	#24, TOP, R0	

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_DRIVER - Drive Interactive Anal

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[ANALYZ.SRC]RMSINTER.B32:1

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0604	CA40	9F	0027E	PUSHAB	NEXT STACK[R0]
02	FB	00283		CALLS	#2, ANLSBUCKET
6A	D7	00286		DECL	TOP
FDB5	31	00288	24\$:	BRW	1\$
04	0028B	25\$:		RET	

1026
1019
1035

; Routine Size: 652 bytes, Routine Base: \$CODE\$ + 0020


```
534 1036 1 %sbttl 'ANLSINTERACTIVE_COMMAND - Get a Command From the User'
535 1037 1 ++
536 1038 1 Functional Description:
537 1039 1 This routine is responsible for obtaining a command from the user,
538 1040 1 parsing it, checking it, and returning information about it.
539 1041 1
540 1042 1 Formal Parameters:
541 1043 1 number Address of a longword in which to return the command
542 1044 1 identification number.
543 1045 1 arguments Address of a descriptor of a buffer in which to
544 1046 1 return any command arguments.
545 1047 1
546 1048 1 Implicit Inputs:
547 1049 1 global data
548 1050 1
549 1051 1 Implicit Outputs:
550 1052 1 global data
551 1053 1
552 1054 1 Returned Value:
553 1055 1 none
554 1056 1
555 1057 1 Side Effects:
556 1058 1
557 1059 1 --
558 1060 1
559 1061 1
560 1062 2 global routine anl$interactive_command(number,arguments): novalue = begin
561 1063 2
562 1064 2 bind
563 1065 2 arguments_dsc = .arguments: descriptor;
564 1066 2
565 1067 2 own
566 1068 2 tparse_block: block[tpa$k_length0,byte] initial(
567 1069 2 tpa$k_count0,
568 1070 2 tpa$m_blanks + tpa$m_abbrev),
569 1071 2 command_number: long;
570 1072 2
571 1073 2 local
572 1074 2 status: long;
```

```
574 1075 2 ! The following data structure is the parsing table used to analyze a
575 1076 2 ! command from the user. The command numbers cannot be changed.
576 1077 2
577 1078 2 $init_state(command_state,command_key);
578 1079 2
579 P 1080 2 $state (,
580 P 1081 2 (tpa$_blank),
581 P 1082 2 (tpa$_lambda)
582 1083 2 );
583 1084 2
584 P 1085 2 $state (,
585 P 1086 2 (tpa$_eos, noargs,, 8,command_number),
586 P 1087 2 ('AGAIN', noargs,, 1,command_number),
587 P 1088 2 ! Command number 2 is reserved for BUCKET.
588 P 1089 2 ('DOWN', args,, 3,command_number),
589 P 1090 2 ('DUMP', args,, 4,command_number),
590 P 1091 2 ('EXIT', noargs,, 5,command_number),
591 P 1092 2 ('FIRST', noargs,, 6,command_number),
592 P 1093 2 ('HELP', args,, 7,command_number),
593 P 1094 2 ('NEXT', noargs,, 8,command_number),
594 P 1095 2 ('REST', noargs,, 9,command_number),
595 P 1096 2 ('TOP', noargs,, 10,command_number),
596 P 1097 2 ('UP', noargs,, 11,command_number)
597 1098 2 );
598 1099 2
599 P 1100 2 $state (noargs,
600 P 1101 2 (tpa$_blank),
601 P 1102 2 (tpa$_lambda)
602 1103 2 );
603 P 1104 2 $state (,
604 P 1105 2 (tpa$_eos,tpa$_exit)
605 1106 2 );
606 1107 2
607 P 1108 2 $state (args,
608 P 1109 2 (tpa$_blank,tpa$_exit),
609 P 1110 2 (tpa$_lambda,tpa$_exit)
610 1111 2 );
```

```
612 1112 2 ! Sit in a loop until we get a valid command.
613 1113 2
614 1114 3 begin
615 1115 3 local
616 1116 3     local_described_buffer(command_buffer,80);
617 1117 3
618 1118 4 loop (
619 1119 4
620 1120 4     ! Get the command string.
621 1121 4
622 1122 4     command_buffer[len] = 80;
623 1123 4     status = lib$get_input(command_buffer,describe('ANALYZE> '),command_buffer);
624 1124 4
625 1125 4     ! If we got an end-of-file, then just tell the caller we got an EXIT
626 1126 4     ! command.
627 1127 4
628 1128 5     if .status eqv rms$_eof then (
629 1129 5         .number = 5;
630 1130 5         return;
631 1131 4     );
632 1132 4     check (.status, .status);
633 1133 4
634 1134 4     ! Set up for parsing the command. Don't forget to uppercase it.
635 1135 4
636 1136 4     tparse_block[tpa$l_stringcnt] = .command_buffer[len];
637 1137 4     tparse_block[tpa$l_stringptr] = .command_buffer[ptr];
638 1138 4     str$upcase(tparse_block[tpa$l_stringcnt],tparse_block[tpa$l_stringcnt]);
639 1139 4     command_number = 0;
640 1140 4     status = lib$tparse(tparse_block,command_state,command_key);
641 1141 4
642 1142 4     ! If we didn't get a syntax error, then we're all set.
643 1143 4     ! Otherwise try again.
644 1144 4
645 1145 4     exitif (.status eqv ss$ normal);
646 1146 4     signal (anlrms$_badcmd);
647 1147 3 );
648 1148 3
649 1149 3 ! We have a command, so let's echo it into the transcript file, if present.
650 1150 3 ! The -1 widow control prevents the line from appearing on screen.
651 1151 3
652 1152 3 anl$format_line(-1,0,anlrms$_intercommand,command_buffer);
653 1153 2 end;
654 1154 2
655 1155 2 ! OK, return the command number. Also place any command arguments into
656 1156 2 ! the caller's buffer.
657 1157 2
658 1158 2 .number = .command_number;
659 1159 2 arguments_dsc[len] = .tparse_block[tpa$l_stringcnt];
660 1160 2 ch$move(.tparse_block[tpa$l_stringcnt],.tparse_block[tpa$l_stringptr],.arguments_dsc[ptr]);
661 1161 2
662 1162 2 return;
663 1163 2
664 1164 1 end;
```

```
00000 ;TPASKEYSTO
4E 49 41 47 41 00000 U.9: .BLKB 0
;TPASKEYST
U.11: .ASCII \AGAIN\
FF 00005 .BYTE -1
00006 ;TPASKEYSTO
4E 57 4F 44 00006 U.16: .BLKB 0
;TPASKEYST
U.18: .ASCII \DOWN\
FF 0000A .BYTE -1
0000B ;TPASKEYSTO
50 4D 55 44 0000B U.24: .BLKB 0
;TPASKEYST
U.26: .ASCII \DUMP\
FF 0000F .BYTE -1
00010 ;TPASKEYSTO
54 49 58 45 00010 U.31: .BLKB 0
;TPASKEYST
U.33: .ASCII \EXIT\
FF 00014 .BYTE -1
00015 ;TPASKEYSTO
54 53 52 49 46 00015 U.38: .BLKB 0
;TPASKEYST
U.40: .ASCII \FIRST\
FF 0001A .BYTE -1
0001B ;TPASKEYSTO
50 4C 45 48 0001B U.45: .BLKB 0
;TPASKEYST
U.47: .ASCII \HELP\
FF 0001F .BYTE -1
00020 ;TPASKEYSTO
54 58 45 4E 00020 U.52: .BLKB 0
;TPASKEYST
U.54: .ASCII \NEXT\
FF 00024 .BYTE -1
00025 ;TPASKEYSTO
54 53 45 52 00025 U.59: .BLKB 0
;TPASKEYST
U.61: .ASCII \REST\
FF 00029 .BYTE -1
0002A ;TPASKEYSTO
50 4F 54 0002A U.66: .BLKB 0
;TPASKEYST
U.68: .ASCII \TOP\
FF 0002D .BYTE -1
0002E ;TPASKEYSTO
50 55 0002E U.73: .BLKB 0
;TPASKEYST
U.75: .ASCII \UP\
FF 00030 .BYTE -1
FF 00031 ;TPASKEYFILL
U.80: .BYTE -1
```

.PSECT _LIB\$STATES,NOWRT, SHR, PIC,1

00000 COMMAND_STATE::

01F2	00000	:TPASTYPE	BLKB	0	
		U.2:	WORD	498	:
05F6	00002	:TPASTYPE			:
		U.3:	WORD	1526	:
71F7	00004	:TPASTYPE			:
		U.4:	WORD	29175	:
00000000*	00006	:TPASADDR			:
		U.5:	LONG	<<COMMAND_NUMBER-U.5>-4>	:
00000008	0000A	:TPASMASK			:
		U.6:	LONG	8	:
0000*	0000E	:TPASTARGET			:
		U.8:	WORD	<<U.7-U.8>-2>	:
7100	00010	:TPASTYPE			:
		U.12:	WORD	28928	:
00000000*	00012	:TPASADDR			:
		U.13:	LONG	<<COMMAND_NUMBER-U.13>-4>	:
00000001	00016	:TPASMASK			:
		U.14:	LONG	1	:
0000*	0001A	:TPASTARGET			:
		U.15:	WORD	<<U.7-U.15>-2>	:
7101	0001C	:TPASTYPE			:
		U.19:	WORD	28929	:
00000000*	0001E	:TPASADDR			:
		U.20:	LONG	<<COMMAND_NUMBER-U.20>-4>	:
00000003	00022	:TPASMASK			:
		U.21:	LONG	3	:
0000*	00026	:TPASTARGET			:
		U.23:	WORD	<<U.22-U.23>-2>	:
7102	00028	:TPASTYPE			:
		U.27:	WORD	28930	:
00000000*	0002A	:TPASADDR			:
		U.28:	LONG	<<COMMAND_NUMBER-U.28>-4>	:
00000004	0002E	:TPASMASK			:
		U.29:	LONG	4	:
0000*	00032	:TPASTARGET			:
		U.30:	WORD	<<U.22-U.30>-2>	:
7103	00034	:TPASTYPE			:
		U.34:	WORD	28931	:
00000000*	00036	:TPASADDR			:
		U.35:	LONG	<<COMMAND_NUMBER-U.35>-4>	:
00000005	0003A	:TPASMASK			:
		U.36:	LONG	5	:
0000*	0003E	:TPASTARGET			:
		U.37:	WORD	<<U.7-U.37>-2>	:
7104	00040	:TPASTYPE			:
		U.41:	WORD	28932	:
00000000*	00042	:TPASADDR			:
		U.42:	LONG	<<COMMAND_NUMBER-U.42>-4>	:
00000006	00046	:TPASMASK			:
		U.43:	LONG	6	:
0000*	0004A	:TPASTARGET			:
		U.44:	WORD	<<U.7-U.44>-2>	:
7105	0004C	:TPASTYPE			:
		U.48:	WORD	28933	:
00000000*	0004E	:TPASADDR			:
		U.49:	LONG	<<COMMAND_NUMBER-U.49>-4>	:

00000007	00052	:TPASMASK	
		U.50:	LONG 7
0000*	00056	:TPASTARGET	
		U.51:	WORD <<U.22-U.51>-2>
7106	00058	:TPASTYPE	
		U.55:	WORD 28934
00000000*	0005A	:TPASADDR	
		U.56:	LONG <<COMMAND_NUMBER-U.56>-4>
00000008	0005E	:TPASMASK	
		U.57:	LONG 8
0000*	00062	:TPASTARGET	
		U.58:	WORD <<U.7-U.58>-2>
7107	00064	:TPASTYPE	
		U.62:	WORD 28935
00000000*	00066	:TPASADDR	
		U.63:	LONG <<COMMAND_NUMBER-U.63>-4>
00000009	0006A	:TPASMASK	
		U.64:	LONG 9
0000*	0006E	:TPASTARGET	
		U.65:	WORD <<U.7-U.65>-2>
7108	00070	:TPASTYPE	
		U.69:	WORD 28936
00000000*	00072	:TPASADDR	
		U.70:	LONG <<COMMAND_NUMBER-U.70>-4>
0000000A	00076	:TPASMASK	
		U.71:	LONG 10
0000*	0007A	:TPASTARGET	
		U.72:	WORD <<U.7-U.72>-2>
7509	0007C	:TPASTYPE	
		U.76:	WORD 29961
00000000*	0007E	:TPASADDR	
		U.77:	LONG <<COMMAND_NUMBER-U.77>-4>
0000000B	00082	:TPASMASK	
		U.78:	LONG 11
0000*	00086	:TPASTARGET	
		U.79:	WORD <<U.7-U.79>-2>
	00088	:NOARGS	
		U.7:	BLKB 0
01F2	00088	:TPASTYPE	
		U.81:	WORD 498
05F6	0008A	:TPASTYPE	
		U.82:	WORD 1526
15F7	0008C	:TPASTYPE	
		U.83:	WORD 5623
FFFF	0008E	:TPASTARGET	
		U.84:	WORD -1
	00090	:ARGS	
		U.22:	BLKB 0
11F2	00090	:TPASTYPE	
		U.85:	WORD 4594
FFFF	00092	:TPASTARGET	
		U.86:	WORD -1
15F6	00094	:TPASTYPE	
		U.87:	WORD 5622
FFFF	00096	:TPASTARGET	
		U.88:	WORD -1

.PSECT _LIB\$KEY0\$,NOWRT, SHR, PIC,1

```
00000 COMMAND_KEY::
      :.BLKB 0
00000 :TPASKEY0
      :U.1: .BLKB 0
0000* 00000 :TPASKEY
      :U.10: .WORD <U.9-U.1>
0000* 00002 :TPASKEY
      :U.17: .WORD <U.16-U.1>
0000* 00004 :TPASKEY
      :U.25: .WORD <U.24-U.1>
0000* 00006 :TPASKEY
      :U.32: .WORD <U.31-U.1>
0000* 00008 :TPASKEY
      :U.39: .WORD <U.38-U.1>
0000* 0000A :TPASKEY
      :U.46: .WORD <U.45-U.1>
0000* 0000C :TPASKEY
      :U.53: .WORD <U.52-U.1>
0000* 0000E :TPASKEY
      :U.60: .WORD <U.59-U.1>
0000* 00010 :TPASKEY
      :U.67: .WORD <U.66-U.1>
0000* 00012 :TPASKEY
      :U.74: .WORD <U.73-U.1>
```

.PSECT \$SPLITS\$,NOWRT,NOEXE,2

```
20 3E 45 5A 59 4C 41 4E 41 00239 P.ABV: .ASCII \ANALYZE> \
      00242 :.BLKB 2
      00000009 00244 P.ABU: .LONG 9
      00000000 00248 :.ADDRESS P.ABV
```

.PSECT \$OWNS\$,NOEXE,2

```
00000003 00000008 00A90 TPARSE_BLOCK:
      :.LONG 8, 3
      00A98 :.BLKB 28
      00AB4 COMMAND_NUMBER:
      :.BLKB 4
```

.PSECT \$CODE\$,NOWRT,2

```
00FC 00000
57 00000000G 00 9E 00002
56 0000' CF 9E 00009
5E AC AE 9E 0000E
52 08 AC D0 00012
7E 50 8F 9A 00016
04 AE 08 AE 9E 0001A 1$:
6E 50 8F 9B 0001F
      SE DD 00023
      0000' CF 9F 00025

.ENTRY ANLSINTERACTIVE_COMMAND, Save R2,R3,R4,R5,-
      R6,R7
MOVAB LIB$SIGNAL, R7
MOVAB TPARSE_BLOCK+8, R6
MOVAB -84(SPT), SP
MOVL ARGUMENTS, R2
MOVZBL #80, COMMAND_BUFFER
MOVAB COMMAND_BUFFER+8, COMMAND_BUFFER+4
MOVZBW #80, COMMAND_BUFFER
PUSHL SP
PUSHAB P.ABU
```

1062
1065
1116
1122
1123

00000000G	00	08	AE	9F	00029	PUSHAB	COMMAND_BUFFER	
	53		03	FB	0002C	CALLS	#3, LIB\$GET_INPUT	
0001827A	8F		50	D0	00033	MOVL	R0, STATUS	
			53	D1	00036	CMPL	STATUS, #98938	1128
			05	12	0003D	BNEQ	2\$	
04	BC		05	D0	0003F	MOVL	#5, @NUMBER	1129
				04	00043	RET		1128
	05		53	E8	00044	BLBS	STATUS, 3\$	1132
			53	DD	00047	PUSHL	STATUS	
	67		01	FB	00049	CALLS	#1, LIB\$SIGNAL	
	66		6E	3C	0004C	MOVZWL	COMMAND_BUFFER, TPARSE_BLOCK+8	1136
04	A6	04	AE	D0	0004F	MOVL	COMMAND_BUFFER+4, TPARSE_BLOCK+12	1137
			56	DD	00054	PUSHL	R6	1138
			56	DD	00056	PUSHL	R6	
00000000G	00		02	FB	00058	CALLS	#2, STR\$UPCASE	
		1C	A6	D4	0005F	CLRL	COMMAND_NUMBER	1139
		0000'	CF	9F	00062	PUSHAB	COMMAND_KEY	1140
		0000'	CF	9F	00066	PUSHAB	COMMAND_STATE	
		F8	A6	9F	0006A	PUSHAB	TPARSE_BLOCK	
00000000G	00		03	FB	0006D	CALLS	#3, LIB\$TPARSE	
	53		50	D0	00074	MOVL	R0, STATUS	
	01		53	D1	00077	CMPL	STATUS, #1	1145
			0B	13	0007A	BEQL	4\$	
		00000000G	8F	DD	0007C	PUSHL	#ANLRMSS\$ BADCMD	1146
	67		01	FB	00082	CALLS	#1, LIB\$SIGNAL	
			98	11	00085	BRB	1\$	1116
			5E	DD	00087	PUSHL	SP	1152
		00000000G	8F	DD	00089	PUSHL	#ANLRMSS\$ INTERCOMMAND	
			7E	D4	0008F	CLRL	-(SP)	
	7E		01	CE	00091	MNEGL	#1, -(SP)	
0000G	CF		04	FB	00094	CALLS	#4, ANLS\$FORMAT_LINE	
04	BC	1C	A6	D0	00099	MOVL	COMMAND_NUMBER, @NUMBER	1158
	62		66	B0	0009E	MOVW	TPARSE_BLOCK+8, (R2)	1159
04	B2	04	B6	66	28	MOVCL	TPARSE_BLOCK+8, @TPARSE_BLOCK+12, @4(R2)	1160
				04	000A7	RET		1164

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 02B9


```
666 1165 1 %sbttl 'ANL$INTERACTIVE_DISPLAY - Display a File Structure'
667 1166 1 ++
668 1167 1 Functional Description:
669 1168 1 This routine is responsible for displaying the various structures
670 1169 1 that exist in an RMS file. It is also responsible for determining
671 1170 1 the location of the structure following the one it displays.
672 1171 1
673 1172 1 Formal Parameters:
674 1173 1 structure_bsd Address of BSD describing the structure to display.
675 1174 1 It is updated to describe the following structure.
676 1175 1 parent_bsd Address of BSD describing the parent of the structure.
677 1176 1
678 1177 1 Implicit Inputs:
679 1178 1 global data
680 1179 1
681 1180 1 Implicit Outputs:
682 1181 1 global data
683 1182 1
684 1183 1 Returned Value:
685 1184 1 none
686 1185 1
687 1186 1 Side Effects:
688 1187 1
689 1188 1 --
690 1189 1
691 1190 1
692 1191 2 global routine anl$interactive_display(structure_bsd,parent_bsd): novalue = begin
693 1192 2 bind
694 1193 2 s = .structure_bsd: bsd,
695 1194 2 p = .parent_bsd: bsd;
696 1195 2
697 1196 2 local
698 1197 2 sp: ref block[,byte],
699 1198 2 l: long;
700 1199 2
701 1200 2
702 1201 2
703 1202 2 ! Set up the condition handler for drastic structure errors.
704 1203 2
705 1204 2 lib$establish(anl$unwind_handler);
706 1205 2
707 1206 2 ! Set up a pointer to the structure to be displayed.
708 1207 2
709 1208 2 sp = .s[bsd$l_bufptr] + .s[bsd$l_offset];
710 1209 2
711 1210 2 ! Because it requires a different routine to display each of the structures,
712 1211 2 this process is table-driven. The structure type code in the BSD is
713 1212 2 an index into the STRUCTURE TABLE, which contains a routine number for
714 1213 2 displaying the structure. We simply case on that number.
715 1214 2
716 1215 2 case .structure_table[.s[bsd$w_type],0] from 1 to 30 of set
717 1216 2
718 1217 2 [1]: ! Routine number 1 is for displaying the file header. No updating
719 1218 2 ! of the BSD is necessary, since there is no "next" structure.
720 1219 2
721 1220 2 anl$format_file_header();
722 1221 2
```

```
723 1222 2
724 1223 2 [2]: ! Routine number 2 is for displaying the RMS file attributes.
725 1224 2 ! No updating of the BSD is necessary.
726 1225 2
727 1226 2 anl$format_file_attributes();
728 1227 2
729 1228 2
730 1229 2 [3]: ! Routine number 3 is for displaying a record from a sequential
731 1230 2 ! file. The following routine will do so and update the BSD.
732 1231 2
733 1232 2 anl$seq_data_record(s,true,1);
734 1233 2
735 1234 2
736 1235 2 [4]: ! Routine number 4 is for displaying the prolog of a relative file.
737 1236 2 ! The following routine will do it.
738 1237 2
739 1238 2 anl$rel_prolog(s,true,0);
740 1239 2
741 1240 2
742 1241 2 [5]: ! Routine number 5 is for displaying the buckets of a relative file.
743 1242 2 ! This consists of nothing more than a heading.
744 1243 2
745 1244 2 (local
746 1245 2 pp: ref block[,byte];
747 1246 2
748 1247 2 anl$format_line(3,0,anlrms$_relbucket,.s[bsd$l_vbn]);
749 1248 2
750 1249 2 ! Now we move on to the next bucket if there is one. We can tell
751 1250 2 ! by looking at the end-of-file VBN in the prolog.
752 1251 2
753 1252 2 pp = .p[bsd$l_bufptr] + .p[bsd$l_offset];
754 1253 2 if .s[bsd$l_vbn]+2*.s[bsd$w_size] lequ .pp[plg$l_eof] then (
755 1254 2 s[bsd$l_vbn] = .s[bsd$l_vbn] + .s[bsd$w_size];
756 1255 2 s[bsd$l_offset] = 0;
757 1256 2 anl$bucket(s,0);
758 1257 2 ););
759 1258 2
760 1259 2
761 1260 2 [6]: ! Routine number 6 is for displaying the cells of a relative file.
762 1261 2 ! The following routine will do the work and update the BSD.
763 1262 2
764 1263 2 anl$rel_cell(s,true,1);
765 1264 2
766 1265 2
767 1266 2 [7]: ! Routine number 7 is for displaying the prolog of an indexed file.
768 1267 2 ! The following routine will do it.
769 1268 2
770 1269 2 anl$idx_prolog(s,true,0);
771 1270 2
772 1271 2
773 1272 2 [8]: ! Routine number 8 is for displaying an area descriptor in an indexed
774 1273 2 ! file. The following routine will do it and update the BSD.
775 1274 2
776 1275 2 anl$area_descriptor(s,.sp[area$b_areaaid],true,0);
777 1276 2
778 1277 2
779 1278 2 [9]: ! Routine number 9 is for displaying a key descriptor in an indexed
```

```

780      1279 2      ! file. The following routine will do it and update the BSD.
781      1280 2
782      1281 2      anl$key_descriptor(s,.sp[key$b_keyref],0,true,0);
783      1282 2
784      1283 2
785      1284 2 [10,
786      1285 2 11,
787      1286 2 12,
788      1287 2 13]: ! Routine numbers 10 thru 13 are for displaying the bucket
789      1288 2 ! headers for primary index, secondary index, primary data, and
790      1289 2 ! secondary data buckets, respectively. The following routine
791      1290 2 ! will do it and update the BSD. This is for prolog 2.
792      1291 2
793      1292 2      anl$2bucket_header(s,.sp[bkt$b_areano],.sp[bkt$b_level],true,0);
794      1293 2
795      1294 2
796      1295 2 [14,
797      1296 2 15]: ! Routine numbers 14 and 15 are for displaying the index records in
798      1297 2 ! primary and secondary indexes, respectively. The following
799      1298 2 ! routine will do it and update the BSD. The routine needs the key
800      1299 2 ! descriptor. This is for prolog 2.
801      1300 2
802      1301 2      anl$2index_record(s,current_stack[.key_level,0,0,0,0],true,1);
803      1302 2
804      1303 2
805      1304 2 [16]: ! Routine number 16 is for displaying the primary data records in a
806      1305 2 ! primary data bucket. The following routine will do it and update
807      1306 2 ! the BSD. This is for prolog 2.
808      1307 2
809      1308 2      anl$2primary_data_record(s,current_stack[.key_level,0,0,0,0],true,1);
810      1309 2
811      1310 2
812      1311 2 [17]: ! Routine number 17 is for displaying the actual data record bytes
813      1312 2 ! in a primary data record. The BSD points at the data record,
814      1313 2 ! which we will format in hex. This is for prolog 2.
815      1314 2
816      1315 2      (local
817      1316 2          rec_dsc: descriptor;
818      1317 2
819      1318 2      select neu .anl$gl_fat[fat$w_rtype] of set
820      1319 2      [fat$c_fixed]:          build_descriptor(rec_dsc,.anl$gl_fat[fat$w_maxrec],.sp);
821      1320 2
822      1321 2      [fat$c_variable,
823      1322 2          fat$c_vfc]:          build_descriptor(rec_dsc,2+.sp[0,0,16,0],.sp);
824      1323 2      tes;
825      1324 2      anl$format_hex(1,rec_dsc););
826      1325 2
827      1326 2
828      1327 2 [18]: ! Routine number 18 is for displaying a SIDR record fixed portion.
829      1328 2 ! The following routine will do it, and update the BSD.
830      1329 2 ! It needs the key descriptor for this index. This is for prolog 2.
831      1330 2
832      1331 2      anl$2sidr_record(s,current_stack[.key_level,0,0,0,0],true,1);
833      1332 2
834      1333 2
835      1334 2 [19]: ! Routine number 19 is for displaying a SIDR pointer. The following
836      1335 2 ! routine will do it and update the BSD. This is for prolog 2.
```

```
837 1336 2
838 1337 2
839 1338 2
840 1339 2
841 1340 2 [20.
842 1341 2 21.
843 1342 2 22.
844 1343 2 23]: ! Routines number 20 through 23 are for displaying primary and
845 1344 2 ! secondary index buckets, and primary and secondary data buckets.
846 1345 2 ! The following routine will do it and update the BSD. This is
847 1346 2 ! for prolog 3.
848 1347 2
849 1348 2 (bind
850 1349 2 k = current_stack[.key_level,0,0,0,0]: bsd,
851 1350 2 kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
852 1351 2
853 1352 2 anl$3bucket_header(s,.sp[bkt$b_indexno],.kp[key$v_dupkeys],.sp[bkt$b_level],true,0););
854 1353 2
855 1354 2
856 1355 2 [24.
857 1356 2 25]: ! Routines number 24 and 25 are for displaying the index records
858 1357 2 ! in primary and secondary indexes, respectively. The following
859 1358 2 ! routine will do it and update the BSD. It needs the key
860 1359 2 ! descriptor. This is for prolog 3.
861 1360 2
862 1361 2 anl$3index_record(s,current_stack[.key_level,0,0,0,0],true,1);
863 1362 2
864 1363 2
865 1364 2 [26]: ! Routine number 26 is for displaying the primary data records in a
866 1365 2 ! primary data bucket. The following routine will do it and update
867 1366 2 ! the BSD. It needs the key descriptor. This is for prolog 3.
868 1367 2
869 1368 2 anl$3primary_data_record(s,current_stack[.key_level,0,0,0,0],true,1);
870 1369 2
871 1370 2
872 1371 2 [27]: ! Routine number 27 is for displaying the actual data record bytes
873 1372 2 ! in a primary data record. We call a routine to do it. This is
874 1373 2 ! for prolog 3.
875 1374 2
876 1375 2 anl$3format_data_bytes(1,s,current_stack[.key_level,0,0,0,0]);
877 1376 2
878 1377 2
879 1378 2 [28]: ! Routine number 28 is for displaying a SDR record fixed portion
880 1379 2 ! for prolog 3. The following routine will do it, and update the BSD.
881 1380 2 ! It needs the key descriptor for this index.
882 1381 2
883 1382 2 anl$3sdr_record(s,current_stack[.key_level,0,0,0,0],true,1);
884 1383 2
885 1384 2
886 1385 2 [29]: ! Routine number 29 is for displaying a SDR pointer for prologue 3.
887 1386 2 ! The following routine will do it and update the BSD.
888 1387 2
889 1388 2 anl$3sdr_pointer(s,true,2);
890 1389 2
891 1390 2
892 1391 2 [30]: ! Routine number 30 is for displaying the header of a reclaimed
893 1392 2 ! bucket on the available chain off an area descriptor. This
```



```
.. 894      1393 2      ! routine works for all prologs.
.. 895      1394 2
.. 896      1395 2
.. 897      1396 2      tes;
.. 898      1397 2
.. 899      1398 2      return;
.. 900      1399 2
.. 901      1400 1      end;
```

				003C 00000	.ENTRY	ANLSINTERACTIVE_DISPLAY, Save R2,R3,R4,R5	1191
		55	0000'	CF 9E 00002	MOVAB	KEY_LEVEL, R5	
		5E		08 C2 00007	SUBL2	#8, SP	
		52	04 AC D0 0000A	MOVL	STRUCTURE BSD, R2	1194	
		54	08 AC D0 0000E	MOVL	PARENT BSD, R4	1195	
			0000G CF 9F 00012	PUSHAB	ANLSUNWIND_HANDLER	1204	
			01 FB 00016	CALLS	#1, LIB\$ESTABLISH		
	53	00000000G 00	08 A2 C1 0001D	ADDL3	8(R2), 12(R2), SP	1208	
		OC A2	62 3C 00023	MOVZWL	(R2), R0	1215	
		50	F574 C540 DF 00026	PUSHAL	STRUCTURE_TABLE[R0]		
			9E 8F 0002B	CASEB	@(SP)+, #T, #29		
	1D	01	003C 0002F 1\$:	.WORD	2\$-1\$,-		
0054	0048	0042	005F 00037		3\$-1\$,-		
00AE	00A3	0097	00BD 0003F		4\$-1\$,-		
00CE	00CE	00CE	00CE 00047		5\$-1\$,-		
00F6	00E1	00E1	010B 0004F		6\$-1\$,-		
015F	0153	013E	015F 00057		7\$-1\$,-		
0188	015F	015F	0188 0005F		8\$-1\$,-		
01C5	01B2	019D	01DA 00067		9\$-1\$,-		
		01E6			10\$-1\$,-		
					11\$-1\$,-		
					12\$-1\$,-		
					12\$-1\$,-		
					12\$-1\$,-		
					12\$-1\$,-		
					13\$-1\$,-		
					13\$-1\$,-		
					14\$-1\$,-		
					15\$-1\$,-		
					19\$-1\$,-		
					20\$-1\$,-		
					21\$-1\$,-		
					21\$-1\$,-		
					21\$-1\$,-		
					21\$-1\$,-		
					22\$-1\$,-		
					22\$-1\$,-		
					23\$-1\$,-		
					24\$-1\$,-		
					25\$-1\$,-		
					26\$-1\$,-		
					27\$-1\$,-		
		0000G CF	00 FB 0006B 2\$:	CALLS	#0, ANLSFORMAT_FILE_HEADER	1220	
			04 00070	RET			
		0000G CF	00 FB 00071 3\$:	CALLS	#0, ANLSFORMAT_FILE_ATTRIBUTES	1226	

			04	00076		RET			
			01	DD 00077	4%:	PUSHL	#1		1232
			01	DD 00079		PUSHL	#1		
			52	DD 0007B		PUSHL	R2		
	0000G	CF	03	FB 0007D		CALLS	#3, ANLSSEQ_DATA_RECORD		
			04	00082		RET			
		7E	01	7D 00083	5%:	MOVQ	#1, -(SP)		1238
			52	DD 00086		PUSHL	R2		
	0000G	CF	03	FB 00088		CALLS	#3, ANLSREL_PROLOG		
			04	0008D		RET			
			04	A2 DD 0008E	6%:	PUSHL	4(R2)		1247
			8F	DD 00091		PUSHL	#ANLRMS\$ RELBUCKET		
		7E	03	7D 00097		MOVQ	#3, -(SP)		
	0000G	CF	04	FB 0009A		CALLS	#4, ANLSFORMAT_LINE		
51	OC	A4	08	A4 C1 0009F		ADDL3	8(R4), 12(R4), PP		1252
		50	02	A2 3C 000A5		MOVZWL	2(R2), R0		1253
		54	04	B240 3E 000A9		MOVAW	24(R2)[R0], R4		
	70	A1	54	D1 000AE		CMPL	R4, 112(PP)		
			01	1B 000B2		BLEQU	7%		
			04	000B4		RET			
	04	A2	50	C0 000B5	7%:	ADDL2	R0, 4(R2)		1254
			08	A2 D4 000B9		CLRL	8(R2)		1255
			7E	D4 000BC		CLRL	-(SP)		1256
			52	DD 000BE		PUSHL	R2		
	0000G	CF	02	FB 000C0		CALLS	#2, ANLS\$BUCKET		
			04	000C5		RET			1215
			01	DD 000C6	8%:	PUSHL	#1		1263
			01	DD 000C8		PUSHL	#1		
			52	DD 000CA		PUSHL	R2		
	0000G	CF	03	FB 000CC		CALLS	#3, ANLSREL_CELL		
			04	000D1		RET			
		7E	01	7D 000D2	9%:	MOVQ	#1, -(SP)		1269
			52	DD 000D5		PUSHL	R2		
	0000G	CF	03	FB 000D7		CALLS	#3, ANLSIDX_PROLOG		
			04	000DC		RET			
		7E	01	7D 000DD	10%:	MOVQ	#1, -(SP)		1275
		7E	02	A3 9A 000E0		MOVZBL	2(SP), -(SP)		
			52	DD 000E4		PUSHL	R2		
	0000G	CF	04	FB 000E6		CALLS	#4, ANLSAREA_DESCRIPTOR		
			04	000EB		RET			
		7E	01	7D 000EC	11%:	MOVQ	#1, -(SP)		1281
			7E	D4 000EF		CLRL	-(SP)		
		7E	15	A3 9A 000F1		MOVZBL	21(SP), -(SP)		
			52	DD 000F5		PUSHL	R2		
	0000G	CF	05	FB 000F7		CALLS	#5, ANLSKEY_DESCRIPTOR		
			04	000FC		RET			
		7E	01	7D 000FD	12%:	MOVQ	#1, -(SP)		1292
		7E	0C	A3 9A 00100		MOVZBL	12(SP), -(SP)		
		7E	01	A3 9A 00104		MOVZBL	1(SP), -(SP)		
			52	DD 00108		PUSHL	R2		
	0000G	CF	05	FB 0010A		CALLS	#5, ANLS2BUCKET_HEADER		
			04	0010F		RET			
			01	DD 00110	13%:	PUSHL	#1		1301
			01	DD 00112		PUSHL	#1		
50		65	18	C5 00114		MULL3	#24, KEY_LEVEL, R0		
			FA00	C540 9F 00118		PUSHAB	CURRENT_STACK[R0]		
			52	DD 0011D		PUSHL	R2		

		0000G	CF		04	FB	0011F	CALLS	#4, ANLS2INDEX_RECORD	
					01	DD	00124	RET		
					01	DD	00125	14\$:	PUSHL	#1
	50		65		01	DD	00127	PUSHL	#1	1308
					18	C5	00129	MULL3	#24, KEY_LEVEL, R0	
				FA00	C540	9F	0012D	PUSHAB	CURRENT_STACK[R0]	
					52	DD	00132	PUSHL	R2	
		0000G	CF		04	FB	00134	CALLS	#4, ANLS2PRIMARY_DATA_RECORD	
					04	DD	00139	RET		
51		50		0000G	CF	DD	0013A	15\$:	MOVL	ANLSGL_FAT, R0
	60	04			00	EF	0013F	EXTZV	#0, #4, (R0), R1	1318
		01			51	D1	00144	CMPL	R1, #1	1319
					06	12	00147	BNEQ	16\$	
		6E		10	A0	3C	00149	MOVZWL	16(R0), REC_DSC	
					10	11	0014D	BRB	17\$	
		02			51	D1	0014F	16\$:	CMPL	R1, #2
					0F	1F	00152	BLSSU	18\$	1321
		03			51	D1	00154	CMPL	R1, #3	
					0A	1A	00157	BGTRU	18\$	
		6E			63	3C	00159	MOVZWL	(SP), REC_DSC	1322
		6E			02	C0	0015C	ADDL2	#2, REC_DSC	
		04	AE		53	DD	0015F	17\$:	MOVL	SP, REC_DSC+4
					5E	DD	00163	18\$:	PUSHL	SP
					01	DD	00165	PUSHL	#1	1324
		0000G	CF		02	FB	00167	CALLS	#2, ANLSFORMAT_HEX	
					04	DD	0016C	RET		1215
					01	DD	0016D	19\$:	PUSHL	#1
					01	DD	0016F	PUSHL	#1	1331
	50		65		18	C5	00171	MULL3	#24, KEY_LEVEL, R0	
				FA00	C540	9F	00175	PUSHAB	CURRENT_STACK[R0]	
					52	DD	0017A	PUSHL	R2	
		0000G	CF		04	FB	0017C	CALLS	#4, ANLS2SIDR_RECORD	
					04	DD	00181	RET		
					02	DD	00182	20\$:	PUSHL	#2
					01	DD	00184	PUSHL	#1	1337
					52	DD	00186	PUSHL	R2	
		0000G	CF		03	FB	00188	CALLS	#3, ANLS2SIDR_POINTER	
					04	DD	0018D	RET		
	50		65		18	C5	0018E	21\$:	MULL3	#24, KEY_LEVEL, R0
		50		FA00	C540	9E	00192	MOVAB	CURRENT_STACK[R0], R0	1349
		50	0C	08	A0	C1	00198	ADDL3	8(R0), T2(R0), R0	1350
		7E			01	7D	0019E	MOVQ	#1, -(SP)	1352
		7E		0C	A3	9A	001A1	MOVZBL	12(SP), -(SP)	
7E	10	A0			00	EF	001A5	EXTZV	#0, #1, 16(R0), -(SP)	
		7E		01	A3	9A	001AB	MOVZBL	1(SP), -(SP)	
					52	DD	001AF	PUSHL	R2	
		0000G	CF		06	FB	001B1	CALLS	#6, ANLS3BUCKET_HEADER	
					04	DD	001B6	RET		1215
					01	DD	001B7	22\$:	PUSHL	#1
					01	DD	001B9	PUSHL	#1	1361
	50		65		18	C5	001BB	MULL3	#24, KEY_LEVEL, R0	
				FA00	C540	9F	001BF	PUSHAB	CURRENT_STACK[R0]	
					52	DD	001C4	PUSHL	R2	
		0000G	CF		04	FB	001C6	CALLS	#4, ANLS3INDEX_RECORD	
					04	DD	001CB	RET		
					01	DD	001CC	23\$:	PUSHL	#1
					01	DD	001CE	PUSHL	#1	1368

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_DISPLAY - Display a File Struct

C 15
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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50	65	18	C5	001D0	MULL3	#24, KEY_LEVEL, R0	
		FA00 C540	9F	001D4	PUSHAB	CURRENT_STACK[R0]	
		52	DD	001D9	PUSHL	R2	
	0000G	CF	04	FB	CALLS	#4, ANLS3PRIMARY_DATA_RECORD	
			04	001E0	RET		
50	65	18	C5	001E1	MULL3	#24, KEY_LEVEL, R0	1375
		FA00 C540	9F	001E5	PUSHAB	CURRENT_STACK[R0]	
		52	DD	001EA	PUSHL	R2	
		01	DD	001EC	PUSHL	#1	
	0000G	CF	03	FB	CALLS	#3, ANLS3FORMAT_DATA_BYTES	
			04	001F3	RET		
		01	DD	001F4	PUSHL	#1	1382
		01	DD	001F6	PUSHL	#1	
50	65	18	C5	001F8	MULL3	#24, KEY_LEVEL, R0	
		FA00 C540	9F	001FC	PUSHAB	CURRENT_STACK[R0]	
		52	DD	00201	PUSHL	R2	
	0000G	CF	04	FB	CALLS	#4, ANLS3SIDR_RECORD	
			04	00208	RET		
		02	DD	00209	PUSHL	#2	1388
		01	DD	0020B	PUSHL	#1	
		52	DD	0020D	PUSHL	R2	
	0000G	CF	03	FB	CALLS	#3, ANLS3SIDR_POINTER	
			04	00214	RET		
	7E	01	7D	00215	MOVQ	#1, -(SP)	1395
		52	DD	00218	PUSHL	R2	
	0000G	CF	03	FB	CALLS	#3, ANLS3RECLAIMED_BUCKET_HEADER	
			04	0021F	RET		1400

: Routine Size: 544 bytes, Routine Base: \$CODE\$ + 0361


```
903 1401 1 %sbttl 'ANL$INTERACTIVE_DOWN - Handle DOWN Command'
904 1402 1 ++
905 1403 1 Functional Description:
906 1404 1 This routine handles the interactive DOWN command. It is responsible
907 1405 1 for determining the path that the user wants to take, and constructing
908 1406 1 a BSD that describes the resulting structure.
909 1407 1
910 1408 1 Formal Parameters:
911 1409 1 path Address of descriptor of desired path name.
912 1410 1 current_bsd Address of BSD describing current structure.
913 1411 1 down_bsd Address of BSD to fill in with the down structure.
914 1412 1 new_level The stack level of the BSD to fill.
915 1413 1
916 1414 1 Implicit Inputs:
917 1415 1 global data
918 1416 1
919 1417 1 Implicit Outputs:
920 1418 1 global data
921 1419 1
922 1420 1 Returned Value:
923 1421 1 True if there is a down structure, false if not.
924 1422 1
925 1423 1 Side Effects:
926 1424 1
927 1425 1 --
928 1426 1
929 1427 1
930 1428 2 global routine anl$interactive_down(path,current_bsd,down_bsd,new_level) = begin
931 1429 2
932 1430 2 bind
933 1431 2 path_dsc = .path: descriptor,
934 1432 2 c = .current_bsd: bsd,
935 1433 2 d = .down_bsd: bsd;
936 1434 2
937 1435 2 local
938 1436 2 i: long, j: long,
939 1437 2 path_index: long,
940 1438 2 cp: ref block[,byte],
941 1439 2 hp: ref block[,byte],
942 1440 2 sp: ref block[,byte];
943 1441 2
944 1442 2
945 1443 2 ! Establish the condition handler for drastic structure errors.
946 1444 2
947 1445 2 lib$establish(anl$unwind_handler);
948 1446 2
949 1447 2 ! The first thing we need to check is whether there are any possible
950 1448 2 paths down from the current structure. If not, that's an error.
951 1449 2
952 1450 2 if .structure_table[c[bsd$w_type],1] equl 0 then (
953 1451 2 signal (anlrms$_nodown);
954 1452 2 return false;
955 1453 2 );
956 1454 2
957 1455 2 ! Now, if the user has entered the command DOWN ?, or has not entered
958 1456 2 any path name at all and there is more than one way down, we need to
959 1457 2 display a list of possible paths.
```

```
960 1458 2
961 1459 2 if (.path_dsc[len] gequ 1 and ch$rchar(.path_dsc[ptr]) eqlu '?') or
962 1460 3 (.path_dsc[len] eqlu 0 and .structure_table[c[bsd$w_type],2] nequ 0) then (
963 1461 3     signal (anlrms$downhelp);
964 1462 3     incru i from 1 to 3 do
965 1463 3         if (j = .structure_table[c[bsd$w_type],.i]) nequ 0 then
966 1464 3             signal (anlrms$downpath,2,.path_table[j],path_name,.path_table[j],path_text);
967 1465 3     return false;
968 1466 2 );
969 1467 2
970 1468 2 ! Now, if the user has entered a path name, we need to figure which path
971 1469 2 ! they have specified. If they didn't enter one, we know at this point
972 1470 2 ! that there is only one way down.
973 1471 2
974 1472 2 if .path_dsc[len] gtru 0 then (
975 1473 3     local
976 1474 3         length: long;
977 1475 3
978 1476 3     ! Now loop through the down paths specified by this structure entry.
979 1477 3     ! We are looking for a path name that matches what the user entered.
980 1478 3
981 1479 3     path_index = 0;
982 1480 3     incru i from 1 to 3 do
983 1481 4         if (j = .structure_table[c[bsd$w_type],.i]) nequ 0 then (
984 1482 4             bind
985 1483 4                 a_path_name = .path_table[j],path_name];
986 1484 4                 length = minu(ch$rchar(a_path_name),.path_dsc[len]);
987 1485 4                 if ch$eq(.length,.path_dsc[ptr],.length,a_path_name+1,' ') then (
988 1486 5                     path_index = .j;
989 1487 5                 exitloop;
990 1488 4             );
991 1489 3         );
992 1490 3
993 1491 2 ) else
994 1492 2     path_index = .structure_table[c[bsd$w_type],1];
```

```

996 1493 2 ! Let's set up a pointer to the current structure. Also we sometimes need
997 1494 2 ! one to the bucket header.
998 1495 2
999 1496 2 cp = .c[bsd$l_bufptr] + .c[bsd$l_offset];
1000 1497 2 hp = .c[bsd$l_bufptr];
1001 1498 2
1002 1499 2 ! OK, now we can case on the path routine number and actually effect
1003 1500 2 ! the downward movement. We are to fill in the down bsd with a description
1004 1501 2 ! of the resulting structure. The BSD type is specified in the path table.
1005 1502 2
1006 1503 2 init bsd(d);
1007 1504 2 d[bsd$w_type] = .path_table[.path_index,path_result];
1008 1505 2
1009 1506 2 case .path_table[.path_index,path_routine] from 0 to 22 of set
1010 1507 2
1011 1508 2 [0]: ! If the path_index wasn't set to a valid path number, then the
1012 1509 2 ! user must have entered a bad path name.
1013 1510 2
1014 1511 2 (signal (anlrms$_badpath);
1015 1512 2 return false;);
1016 1513 2
1017 1514 2
1018 1515 2 [1]: ! Downward path 1 is from the file header to the RMS attribute
1019 1516 2 ! area. All we need to fill in is the type, which was done above.
1020 1517 2
1021 1518 2 :
1022 1519 2
1023 1520 2
1024 1521 2 [2]: ! Downward path 2 is from the RMS attribute area to the actual
1025 1522 2 ! blocks of the file. The structure type depends on file organization.
1026 1523 2 ! If it's a sequential file, we have to check that there are
1027 1524 2 ! any records at all.
1028 1525 2
1029 1526 2 (d[bsd$w_type] =
1030 1527 2 (selectoneu .anl$gl_fat[fat$v_fileorg] of set
1031 1528 2
1032 1529 2 [fat$c_sequential]: (if .anl$gl_fat[fat$l_efblk] eq 1 and
1033 1530 2 .anl$gl_fat[fat$w_ffbyte] eq 0 then (
1034 1531 2 signal (anlrms$_norecs);
1035 1532 2 return false;
1036 1533 2 );
1037 1534 2 3);
1038 1535 2
1039 1536 2 [fat$c_relative]: 4;
1040 1537 2
1041 1538 2 [fat$c_indexed]: 7;
1042 1539 2 tes);
1043 1540 2 d[bsd$w_size] = 1;
1044 1541 2 d[bsd$l_vbn] = 1;);
1045 1542 2
1046 1543 2 [3]: ! Downward path 3 is from a relative file prolog to its first
1047 1544 2 ! data bucket. There may not be any.
1048 1545 2
1049 1546 2 if .anl$gl_fat[fat$l_hiblk]-1 lssu .anl$gl_fat[fat$b_bktsize] then (
1050 1547 2 signal (anlrms$_norecs);
1051 1548 2 return false;
1052 1549 2 ) else (
```

```
1053      1550      d[bsd$w_size] = .anl$gl_fat[fat$b_bktsize];
1054      1551      d[bsd$l_vbn] = .cp[plg$w_dvbn];
1055      1552      );
1056      1553
1057      1554
1058      1555      [4]:      ! Downward path 4 is from a relative file bucket to the first
1059      1556      ! first cell in the bucket.
1060      1557
1061      1558      (d[bsd$w_size] = .c[bsd$w_size];
1062      1559      d[bsd$l_vbn] = .c[bsd$l_vbn]);
1063      1560
1064      1561
1065      1562      [5]:      ! Downward path 5 is from an indexed file prolog to the first
1066      1563      ! area descriptor.
1067      1564
1068      1565      (d[bsd$w_size] = 1;
1069      1566      d[bsd$l_vbn] = .cp[plg$b_avbn]);
1070      1567
1071      1568
1072      1569      [6]:      ! Downward path 6 is from an indexed file prolog to the first
1073      1570      ! key descriptor. We need to remember the stack level of the
1074      1571      ! BSD we are creating, because lots of other folks need to get
1075      1572      ! at the key descriptor.
1076      1573
1077      1574      (d[bsd$w_size] = 1;
1078      1575      d[bsd$l_vbn] = 1;
1079      1576      key_level = .new_level);
1080      1577
1081      1578
1082      1579      [7]:      ! Downward path 7 is from an indexed file key descriptor to either
1083      1580      ! the primary or secondary index buckets. We must distinguish
1084      1581      ! between prolog 2 and 3 files and worry about uninitialized indexes.
1085      1582
1086      1583      if .cp[key$u_initidx] then (
1087      1584          signal (anlrms$_uninitindex);
1088      1585          return false;
1089      1586      ) else (
1090      1587          d[bsd$w_type] = (if .anl$w_prolog eqlu plg$c_ver_3 then
1091      1588              if .cp[key$b_keyref] eqlu 0 then 20 else 21
1092      1589              else
1093      1590                  if .cp[key$b_keyref] eqlu 0 then 10 else 11);
1094      1591          d[bsd$w_size] = .cp[key$b_idxbktz];
1095      1592          d[bsd$l_vbn] = .cp[key$l_rootvbn];
1096      1593      );
1097      1594
1098      1595
1099      1596      [8]:      ! Downward path 8 is from an indexed file key descriptor to either
1100      1597      ! the primary or secondary data buckets. We must distinguish
1101      1598      ! between prolog 2 and 3 files and worry about uninitialized indexes.
1102      1599
1103      1600      if .cp[key$u_initidx] then (
1104      1601          signal (anlrms$_uninitindex);
1105      1602          return false;
1106      1603      ) else (
1107      1604          d[bsd$w_type] = (if .anl$w_prolog eqlu plg$c_ver_3 then
1108      1605              if .cp[key$b_keyref] eqlu 0 then 22 else 23
1109      1606              else
```



```
1110 1607 3 if .cp[key$b_keyref] eqlu 0 then 12 else 13);
1111 1608 d[bsd$w_size] = .cp[key$b_datbktsz];
1112 1609 d[bsd$l_vbn] = .cp[key$l_dvbn];
1113 1610 );
1114 1611
1115 1612
1116 1613 [9]: ! Downward path 9 is from an index file index bucket to the first
1117 1614 ! index entry in the bucket. This is for prolog 2.
1118 1615
1119 1616 (d[bsd$w_type] = (if .c[bsd$w_type] eqlu 10 then 14 else 15);
1120 1617 d[bsd$w_size] = .c[bsd$w_size];
1121 1618 d[bsd$l_vbn] = .c[bsd$l_vbn];
1122 1619 d[bsd$l_offset] = bkt$c_overhdsz;);
1123 1620
1124 1621
1125 1622 [10]: ! Downward path 10 is from a primary or secondary index record to
1126 1623 ! the index or data bucket pointed to by it. This is for prolog 2.
1127 1624
1128 1625 (if .hp[bkt$b_level] gequ 2 then (
1129 1626
1130 1627 ! The next lower level is another index bucket. Set the
1131 1628 ! type according to whether it's primary or secondary.
1132 1629 ! Set the size the same as the current index bucket.
1133 1630
1134 1631 d[bsd$w_type] = (if .c[bsd$w_type] eqlu 14 then 10 else 11);
1135 1632 d[bsd$w_size] = .c[bsd$w_size];
1136 1633 ) else (
1137 1634
1138 1635 ! The next lower level is the data buckets. Set the type
1139 1636 ! according to whether it's a primary or secondary bucket.
1140 1637 ! The size has to be found from the key descriptor.
1141 1638
1142 1639 d[bsd$w_type] = (if .c[bsd$w_type] eqlu 14 then 12 else 13);
1143 1640 begin
1144 1641 bind
1145 1642 k = current_stack[.key_level,0,0,0,0]: bsd,
1146 1643 kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
1147 1644
1148 1645 d[bsd$w_size] = .kp[key$b_datbktsz];
1149 1646 end;
1150 1647 );
1151 1648
1152 1649 ! Now we set up the VBN of the downward structure by looking in the
1153 1650 ! index record.
1154 1651
1155 1652 d[bsd$l_vbn] = (case .cp[irc$w_ptrsz] from 0 to 2 of set
1156 1653 [0]: .cp[1,0,16,0];
1157 1654 [1]: .cp[1,0,24,0];
1158 1655 [2]: .cp[1,0,32,0];
1159 1656 tes);
1160 1657 d[bsd$l_offset] = 0;);
1161 1658
1162 1659
1163 1660 [11]: ! Downward path 11 is from a primary data bucket to the first record
1164 1661 ! in the bucket. There might not be any.
1165 1662
1166 1663 if .hp[bkt$w_freospace] eqlu bkt$c_overhdsz then (
```

```
1167 1664      signal (anlrms$_emptybkt);
1168 1665      return false;
1169 1666      ) else (
1170 1667          d[bsd$_size] = .c[bsd$_size];
1171 1668          d[bsd$_vbn] = .c[bsd$_vbn];
1172 1669          d[bsd$_offset] = bkt$_overhdsz;
1173 1670      );
1174 1671
1175 1672 [12]:      ! Downward path 12 is from a primary data record to the actual
1176 1673      ! record bytes. They may not exist. This is for prolog 2.
1177 1674
1178 1675      if .cp[irc$_deleted] or .cp[irc$_rrv] then (
1179 1676          signal (anlrms$_nodata);
1180 1677          return false;
1181 1678      ) else (
1182 1679          d[bsd$_size] = .c[bsd$_size];
1183 1680          d[bsd$_vbn] = .c[bsd$_vbn];
1184 1681          d[bsd$_offset] = .c[bsd$_offset] +
1185 1682              1 +
1186 1683              1 +
1187 1684              (if .cp[irc$_nptrsz] then 0 else .cp[irc$_ptrsz]+3);
1188 1685
1189 1686      );
1190 1687
1191 1688 [13]:      ! Downward path 13 is from a primary data record to the data bucket
1192 1689      ! pointed at by the RRV. The pointer may not exist. This is for
1193 1690      ! prolog 2.
1194 1691
1195 1692      if .cp[irc$_nptrsz] then (
1196 1693          signal (anlrms$_norrv);
1197 1694          return false;
1198 1695      ) else (
1199 1696          d[bsd$_size] = .c[bsd$_size];
1200 1697          d[bsd$_vbn] = (case .cp[irc$_ptrsz] from 0 to 2 of set
1201 1698              [0]: .cp[3,0,16,0];
1202 1699              [1]: .cp[3,0,24,0];
1203 1700              [2]: .cp[3,0,32,0];
1204 1701              tes);
1205 1702
1206 1703      );
1207 1704
1208 1705 [14]:      ! Downward path 14 is from a secondary data bucket to the first record
1209 1706      ! in the bucket. The data bucket can be empty.
1210 1707
1211 1708      if .hp[bkt$_freespace] eqlu bkt$_overhdsz then (
1212 1709          signal (anlrms$_emptybkt);
1213 1710          return false;
1214 1711      ) else (
1215 1712          d[bsd$_size] = .c[bsd$_size];
1216 1713          d[bsd$_vbn] = .c[bsd$_vbn];
1217 1714          d[bsd$_offset] = bkt$_overhdsz;
1218 1715
1219 1716      );
1220 1717
1221 1718 [15]:      ! Downward path 15 is from a SDR record to the first pointer in the
1222 1719      ! pointer array. We have to get the key length to figure out where
1223 1720
```

```
1224 1721 2      ! the first pointer is. The work longword in the BSD must be
1225 1722 2      ! initialized to the number of pointer bytes so people can tell
1226 1723 2      ! where they end. This is for prolog 2.
1227 1724 2
1228 1725 3      (d[bsd$w_size] = .c[bsd$w_size];
1229 1726 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
1230 1727 3
1231 1728 4      begin
1232 1729 4      bind
1233 1730 4          k = current_stack[.key_level,0,0,0,0]: bsd,
1234 1731 4          kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[.byte];
1235 1732 4
1236 1733 4      d[bsd$l_offset] =      .c[bsd$l_offset] +
1237 1734 4          1 +
1238 1735 4          1 +
1239 1736 4          (if .cp[irc$v_noptrs] then 0 else 4) +
1240 1737 4          2 +
1241 1738 4          .kp[key$b_keysz];
1242 1739 4      d[bsd$l_work] = (if .cp[irc$v_noptrs] then .cp[2,0,16,0] else .cp[6,0,16,0]) -
1243 1740 4          .kp[key$b_keysz];
1244 1741 2      end;);
1245 1742 2
1246 1743 2
1247 1744 2 [16]: ! Downward path 16 is from an index bucket to the first index
1248 1745 2 ! entry in the bucket. We must set the work longword to zero to
1249 1746 2 ! indicate we are on the zeroth record. This is for prolog 3.
1250 1747 2
1251 1748 3      (d[bsd$w_type] = (if .c[bsd$w_type] eqlu 20 then 24 else 25);
1252 1749 3      d[bsd$w_size] = .c[bsd$w_size];
1253 1750 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
1254 1751 3      d[bsd$l_offset] = bkt$c_overhdsz;
1255 1752 2      d[bsd$l_work] = 0;);
1256 1753 2
1257 1754 2
1258 1755 2 [17]: ! Downward path 17 is from a primary or secondary index record to
1259 1756 2 ! the index or data bucket pointed to by it. This is for prolog 3.
1260 1757 2
1261 1758 4      (if .hp[bkt$b_level] gequ 2 then (
1262 1759 4          ! The next lower level is another index bucket. Set the
1263 1760 4          ! type according to whether it's primary or secondary.
1264 1761 4          ! Set the size the same as the current index bucket.
1265 1762 4
1266 1763 4          d[bsd$w_type] = (if .c[bsd$w_type] eqlu 24 then 20 else 21);
1267 1764 4          d[bsd$w_size] = .c[bsd$w_size];
1268 1765 4      ) else (
1269 1766 4          ! The next lower level is the data buckets. Set the type
1270 1767 4          ! according to whether it's a primary or secondary bucket.
1271 1768 4          ! The size has to be found from the key descriptor.
1272 1769 4
1273 1770 4          d[bsd$w_type] = (if .c[bsd$w_type] eqlu 24 then 22 else 23);
1274 1771 4
1275 1772 4          begin
1276 1773 4          bind
1277 1774 5              k = current_stack[.key_level,0,0,0,0]: bsd,
1278 1775 5              kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[.byte];
1279 1776 5
1280 1777 5
```

```
1281 1778 5
1282 1779 5      d[bsd$w_size] = .kp[key$b_datbktsz];
1283 1780 5      end;
1284 1781 5      );
1285 1782 5      ! Now we set up the VBN of the downward structure by looking in the
1286 1783 5      ! VBN list and extracting the appropriate VBN. The work longword
1287 1784 5      ! in the BSD tells us which key we are on.
1288 1785 5
1289 1786 5      sp = (.c[bsd$l_endptr]-4) - (.c[bsd$l_work]+1) * (.hp[bkt$v_ptr_sz]+2);
1290 1787 5      d[bsd$l_vbn] = (case .hp[bkt$v_ptr_sz] from 0 to 2 of set
1291 1788 5          [0]: .sp[0,0,16,0];
1292 1789 5          [1]: .sp[0,0,24,0];
1293 1790 5          [2]: .sp[0,0,32,0];
1294 1791 5          tes);
1295 1792 5      d[bsd$l_offset] = 0;);
1296 1793 5
1297 1794 5
1298 1795 5
1299 1796 5 [18]: ! Downward path 18 is from a primary data record to the actual
1300 1797 5 ! data bytes. They may not exist. This is for prolog 3.
1301 1798 5
1302 1799 5 if .cp[irc$v_deleted] or .cp[irc$v_ru_delete] or .cp[irc$v_rrv] then (
1303 1800 5     signal (anlrms$_nodata);
1304 1801 5     return false;
1305 1802 5 ) else (
1306 1803 5     ! The BSD for the data bytes is identical to that for the
1307 1804 5     ! complete record, because we need all the record information
1308 1805 5     ! to display the bytes.
1309 1806 5
1310 1807 5     d[bsd$w_size] = .c[bsd$w_size];
1311 1808 5     d[bsd$l_vbn] = .c[bsd$l_vbn];
1312 1809 5     d[bsd$l_offset] = .c[bsd$l_offset];
1313 1810 5
1314 1811 5 );
1315 1812 5
1316 1813 5
1317 1814 5 [19]: ! Downward path 19 is from a primary data record to the data bucket
1318 1815 5 ! pointed at by the RRV. The pointer may not exist. This is for
1319 1816 5 ! prolog 3.
1320 1817 5
1321 1818 5 if .cp[irc$v_noptrsz] then (
1322 1819 5     signal (anlrms$_norrv);
1323 1820 5     return false;
1324 1821 5 ) else (
1325 1822 5     d[bsd$w_size] = .c[bsd$w_size];
1326 1823 5     d[bsd$l_vbn] = (case .cp[irc$v_ptrsz] from 0 to 2 of set
1327 1824 5         [0]: .cp[5,0,16,0];
1328 1825 5         [1]: .cp[5,0,24,0];
1329 1826 5         [2]: .cp[5,0,32,0];
1330 1827 5         tes);
1331 1828 5
1332 1829 5 );
1333 1830 5
1334 1831 5 [20]: ! AVAILABLE FOR FUTURE USE.
1335 1832 5
1336 1833 5
1337 1834 5
```



```
1338 1835 2
1339 1836 2 [21]: ! Downward path 21 is from a prolog 3 SDR record to the first
1340 1837 2 ! pointer in the pointer array. We have to determine the key
1341 1838 2 ! length in order to figure out where the first pointer starts.
1342 1839 2 ! The work longword in the BSD must be initialized to the
1343 1840 2 ! number of pointer bytes so the end of the SDR record can be
1344 1841 2 ! found.
1345 1842 2
1346 1843 2 (d[bsd$w_size] = .c[bsd$w_size];
1347 1844 2 d[bsd$l_vbn] = .c[bsd$l_vbn];
1348 1845 2
1349 1846 2 begin
1350 1847 2 bind
1351 1848 2     k = current_stack[.key_level,0,0,0,0]: bsd,
1352 1849 2     kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
1353 1850 2
1354 1851 2 local
1355 1852 2     key_length: long;
1356 1853 2
1357 1854 2 key_length = (if .kp[key$w_key_compr] then
1358 1855 2     .cp[2,0,8,0] + irc$c_keycmpovh
1359 1856 2     else
1360 1857 2     .kp[key$b_keysz]);
1361 1858 2 d[bsd$l_offset] = .c[bsd$l_offset] +
1362 1859 2     2 +
1363 1860 2     .key_length;
1364 1861 2 d[bsd$l_work] = .cp[0,0,16,0] -
1365 1862 2     .key_length;
1366 1863 2 end;);
1367 1864 2
1368 1865 2 [22]: ! Downward path 22 is from an area descriptor to the first reclaimed
1369 1866 2 ! bucket on the available list (if any). This works for both prologs.
1370 1867 2
1371 1868 2 if .cp[area$l_avail] eglu 0 then (
1372 1869 2     signal (anlrms$noreclaimed);
1373 1870 2     return false;
1374 1871 2 ) else (
1375 1872 2     d[bsd$w_size] = .cp[area$b_arbktsz];
1376 1873 2     d[bsd$l_vbn] = .cp[area$l_avail];
1377 1874 2 );
1378 1875 2
1379 1876 2 tes;
1380 1877 2
1381 1878 2 ! Now we can read in the bucket which was set up.
1382 1879 2
1383 1880 2 anl$bucket(d,.c[bsd$l_vbn]);
1384 1881 2
1385 1882 2 return true;
1386 1883 2
1387 1884 1 end;
```

OFFC 00000

.ENTRY ANL\$INTERACTIVE_DOWN, Save R2,R3,R4,R5,R6,- : 1428
R7,R8,R9,R10,R11

	5E		04	C2	00002	SUBL2	#4, SP		
	55		04	AC	D0	00005	MOVL	PATH, R5	1431
	59		08	AC	D0	00009	MOVL	CURRENT BSD, R9	1432
	58		0C	AC	D0	0000D	MOVL	DOWN BSD, R8	1433
00000000G	00	0000G	CF	9F	00011	PUSHAB	ANLSUNWIND_HANDLER		1445
	5A		01	FB	00015	CALLS	#1, LIB\$ESTABLISH		
			69	3C	0001C	MOVZWL	(R9), R10	1450	
		0000'CF4A	DF	0001F		PUSHAL	STRUCTURE_TABLE+1[R10]		
			9E	95	00024	TSTB	@(SP)+		
			09	12	00026	BNEQ	1\$		
		00000000G	8F	DD	00028	PUSHL	#ANLRMSS_NODOWN	1451	
			04A8	31	0002E	BRW	112\$		
			65	B5	00031	TSTW	(R5)	1459	
			06	13	00033	BEQL	2\$		
	3F	04	B5	91	00035	CMPB	@4(R5), #63		
			0D	13	00039	BEQL	3\$		
			65	B5	0003B	TSTW	(R5)	1460	
			50	12	0003D	BNEQ	6\$		
		0000'CF4A	DF	0003F		PUSHAL	STRUCTURE_TABLE+2[R10]		
			9E	95	00044	TSTB	@(SP)+		
			47	13	00046	BEQL	6\$		
		00000000G	8F	DD	00048	PUSHL	#ANLRMSS_DOWNHELP	1461	
00000000G	00		01	FB	0004E	CALLS	#1, LIB\$SIGNAL		1462
	52		01	D0	00055	MOVL	#1, I	1463	
	50		624A	DE	00058	MOVAL	(I)[R10], R0		
	54	0000'CF40	9A	0005C		MOVZBL	STRUCTURE_TABLE[R0], J		
			21	13	00062	BEQL	5\$		
50	54		0A	C5	00064	MULL3	#10, J, R0	1464	
		0000'CF40	9F	00068		PUSHAB	PATH_TABLE+4[R0]		
			9E	DD	0006D	PUSHL	@(SP)+		
		0000'CF40	9F	0006F		PUSHAB	PATH_TABLE[R0]		
			9E	DD	00074	PUSHL	@(SP)+		
			02	DD	00076	PUSHL	#2		
		00000000G	8F	DD	00078	PUSHL	#ANLRMSS_DOWNPATH		
00000000G	00		04	FB	0007E	CALLS	#4, LIB\$SIGNAL		1463
			52	D6	00085	INCL	I		
	03		52	D1	00087	CMP	I, #3		
			CC	1B	0008A	BLEQU	4\$		
			046B	31	0008C	BRW	115\$	1465	
			65	B5	0008F	TSTW	(R5)	1472	
			3F	13	00091	BEQL	10\$		
	56		01	7D	00093	MOVQ	#1, I	1480	
	50		664A	DE	00096	MOVAL	(I)[R10], R0	1481	
	54	0000'CF40	9A	0009A		MOVZBL	STRUCTURE_TABLE[R0], J		
			27	13	000A0	BEQL	9\$		
50	54		0A	C5	000A2	MULL3	#10, J, R0	1483	
		0000'CF40	9F	000A6		PUSHAB	PATH_TABLE[R0]		
	51		9E	D0	000AB	MOVL	@(SP)+, R1		
	50		61	9A	000AE	MOVZBL	(R1), R0	1484	
	50		65	B1	000B1	CMPW	(R5), R0		
			03	1E	000B4	BGEQU	8\$		
	50		65	3C	000B6	MOVZWL	(R5), R0		
	58		50	D0	000B9	MOVL	R0, LENGTH		
01	A1	04	B5	5B	29	CMPC3	LENGTH, @4(R5), 1(R1)	1485	
				05	12	BNEQ	9\$		
			57	54	D0	MOVL	J, PATH_INDEX	1486	
				11	11	BRB	11\$	1485	

			56	D6	000C9	9%:	INCL	I		1481
		03	56	D1	000CB		CMPL	I #3		
			C6	1B	000CE		BLEQU	7\$		
			08	11	000D0		BRB	11\$		1472
			0000'CF4A	DF	000D2	10%:	PUSHAL	STRUCTURE TABLE+1[R10]		1492
		57	9E	9A	000D7		MOVZBL	2(SP)+, PATH_INDEX		
		5B	08	A9	D0	000DA	11%:	MOVL	8(R9), R11	1496
	56	5B	0C	A9	C1	000DE		ADDL3	12(R9), R11, CP	
		6E	0C	A9	D0	000E3		MOVL	12(R9), HP	1497
18		6E	00	2C	000E7		MOVCS	#0, (SP), #0, #24, (R8)		1503
			68		000EC					
		57	0A	C4	000ED		MULL2	#10, R7		1504
		68	0000'CF47	9B	000F0		MOVZBW	PATH_TABLE+9[R7], (R8)		
	16	00	0000'CF47	8F	000F6		CASEB	PATH_TABLE+8[R7], #0, #22		1506
0079	0036	03EF	002E		000FD	12%:	.WORD	13\$-12\$,-		
00C6	00B6	00AB	009F		00105			114\$-12\$,-		
01BC	0151	013E	00FD		0010D			14\$-12\$,-		
0245	01BC	01FF	01CD		00115			20\$-12\$,-		
0360	0341	02B3	028F		0011D			24\$-12\$,-		
	03D1	0393	03EF		00125			25\$-12\$,-		
								26\$-12\$,-		
								28\$-12\$,-		
								34\$-12\$,-		
								43\$-12\$,-		
								46\$-12\$,-		
								58\$-12\$,-		
								59\$-12\$,-		
								64\$-12\$,-		
								58\$-12\$,-		
								75\$-12\$,-		
								80\$-12\$,-		
								84\$-12\$,-		
								96\$-12\$,-		
								99\$-12\$,-		
								114\$-12\$,-		
								107\$-12\$,-		
								111\$-12\$,-		
		00000000G	8F	DD	0012B	13%:	PUSHL	#ANLRMSS_BADPATH		1511
			5B	11	00131		BRB	22\$		
		50	0000G	CF	D0	00133	14%:	MOVL	ANLSGL FAT, R0	1527
		8F		60	93	00138		BITB	(R0), #240	1529
				10	12	0013C		BNEQ	16\$	
		01	0B	A0	D1	0013E		CMPL	8(R0), #1	
				05	12	00142		BNEQ	15\$	
			0C	A0	B5	00144		TSTM	12(R0)	1530
				3F	13	00147		BEQL	21\$	
		50		03	D0	00149	15%:	MOVL	#3, R0	1529
				1B	11	0014C		BRB	19\$	
01	60	04		04	ED	0014E	16%:	CMPZV	#4, #4, (R0), #1	1536
				05	12	00153		BNEQ	17\$	
		50		04	D0	00155		MOVL	#4, R0	
				0F	11	00158		BRB	19\$	
02	60	04		04	ED	0015A	17%:	CMPZV	#4, #4, (R0), #2	1538
				05	13	0015F		BEQL	18\$	
		50		01	CE	00161		MNEGL	#1, R0	
				03	11	00164		BRB	19\$	
		50		07	D0	00166	18%:	MOVL	#7, R0	

			68	50	B0	00169	19%:	MOVW	R0, (R8)	1527
	02	A8		01	B0	0016C		MOVW	#1, 2(R8)	1540
	04	A8		01	D0	00170		MOVL	#1, 4(R8)	1541
				4B	11	00174		BRB	27\$	1506
		52	0000G	CF	D0	00176	20%:	MOVL	ANLSGL_FAT, R2	1546
50		A2		01	C3	0017B		SUBL3	#1, 4(R2), R0	
DE		08		00	ED	00180		CMPZV	#0, #8, 14(R2), R0	
				08	1B	00186		BLEQU	23\$	
			00000000G	8F	DD	00188	21%:	PUSHL	#ANLRMS\$_NORECS	1547
				75	11	0018E	22%:	BRB	36\$	
	02	A8	0E	A2	9B	00190	23%:	MOVZBW	14(R2), 2(R8)	1550
	04	A8	68	A6	3C	00195		MOVZWL	104(CP), 4(R8)	1551
				5C	11	0019A		BRB	33\$	1546
	02	A8	02	A9	B0	0019C	24%:	MOVW	2(R9), 2(R8)	1558
	04	A8	04	A9	D0	001A1		MOVL	4(R9), 4(R8)	1559
				50	11	001A6		BRB	33\$	1506
	02	A8		01	B0	001A8	25%:	MOVW	#1, 2(R8)	1565
	04	A8	66	A6	9A	001AC		MOVZBL	102(CP), 4(R8)	1566
				45	11	001B1		BRB	33\$	1506
	02	A8		01	B0	001B3	26%:	MOVW	#1, 2(R8)	1574
	04	A8		01	D0	001B7		MOVL	#1, 4(R8)	1575
	0000	CF	10	AC	D0	001BB		MOVL	NEW_LEVEL, KEY_LEVEL	1576
				75	11	001C1	27%:	BRB	42\$	
37	10	A6		04	E0	001C3	28%:	BBS	#4, 16(CP), 35\$	1583
		03	0000G	CF	B1	001C8		CMPW	ANLSGW_PROLOG, #3	1587
				0F	12	001CD		BNEQ	30\$	
			15	A6	95	001CF		TSTB	21(CP)	1588
				05	12	001D2		BNEQ	29\$	
	50			14	D0	001D4		MOVL	#20, R0	
				12	11	001D7		BRB	32\$	
	50			15	D0	001D9	29%:	MOVL	#21, R0	
				0D	11	001DC		BRB	32\$	
			15	A6	95	001DE	30%:	TSTB	21(CP)	1590
				05	12	001E1		BNEQ	31\$	
	50			0A	D0	001E3		MOVL	#10, R0	
				03	11	001E6		BRB	32\$	
	50			0B	D0	001E8	31%:	MOVL	#11, R0	
	68			50	B0	001EB	32%:	MOVW	R0, (R8)	1587
	02	A8	0A	A6	9B	001EE		MOVZBW	10(CP), 2(R8)	1591
	04	A8	0C	A6	D0	001F3		MOVL	12(CP), 4(R8)	1592
				3E	11	001F8	33%:	BRB	42\$	1583
09	10	A6		04	E1	001FA	34%:	BBC	#4, 16(CP), 37\$	1600
			00000000G	8F	DD	001FF	35%:	PUSHL	#ANLRMS\$_UNINITINDEX	1601
				02D1	31	00205	36%:	BRW	112\$	
	03		0000G	CF	B1	00208	37%:	CMPW	ANLSGW_PROLOG, #3	1604
				0F	12	0020D		BNEQ	39\$	
			15	A6	95	0020F		TSTB	21(CP)	1605
				05	12	00212		BNEQ	38\$	
	50			16	D0	00214		MOVL	#22, R0	
				12	11	00217		BRB	41\$	
	50			17	D0	00219	38%:	MOVL	#23, R0	
				0D	11	0021C		BRB	41\$	
			15	A6	95	0021E	39%:	TSTB	21(CP)	1607
				05	12	00221		BNEQ	40\$	
	50			0C	D0	00223		MOVL	#12, R0	
				03	11	00226		BRB	41\$	
	50			0D	D0	00228	40%:	MOVL	#13, R0	

		68		50	B0	0022B	41\$:	MOVW	R0, (R8)		1604
	02	A8	0B	A6	9B	0022E		MOVZBW	11(CP), 2(R8)		1608
	04	A8	54	A6	D0	00233		MOVL	84(CP), 4(R8)		1609
				02B1	31	00238	42\$:	BRW	114\$		1600
		0A		5A	B1	0023B	43\$:	CMPW	R10, #10		1616
				05	12	0023E		BNEQ	44\$		
		50		0E	D0	00240		MOVL	#14, R0		
				03	11	00243		BRB	45\$		
		50		0F	D0	00245	44\$:	MOVL	#15, R0		
		68		50	B0	00248	45\$:	MOVW	R0, (R8)		
				00E4	31	0024B		BRW	73\$		1617
50		6E		0C	C1	0024E	46\$:	ADDL3	#12, HP, R0		1625
		02		60	91	00252		CMPB	(R0), #2		
				17	1F	00255		BLSSU	49\$		
		0E		5A	B1	00257		CMPW	R10, #14		1631
				05	12	0025A		BNEQ	47\$		
		50		0A	D0	0025C		MOVL	#10, R0		
				03	11	0025F		BRB	48\$		
		50		0B	D0	00261	47\$:	MOVL	#11, R0		
		68		50	B0	00264	48\$:	MOVW	R0, (R8)		
	02	A8	02	A9	B0	00267		MOVW	2(R9), 2(R8)		1632
				27	11	0026C		BRB	52\$		1625
		0E		5A	B1	0026E	49\$:	CMPW	R10, #14		1639
				05	12	00271		BNEQ	50\$		
		50		0C	D0	00273		MOVL	#12, R0		
				03	11	00276		BRB	51\$		
		50		0D	D0	00278	50\$:	MOVL	#13, R0		
		68		50	B0	0027B	51\$:	MOVW	R0, (R8)		
50		0000'		18	C5	0027E		MULL3	#24, KEY LEVEL, R0		1642
		50		0000'CF40	9E	00284		MOVAB	CURRENT STACK[R0], R0		
	50	0C		08	A0	C1	0028A	ADDL3	8(R0), T2(R0), R0		1643
		02		0B	A0	9B	00290	MOVZBW	11(R0), 2(R8)		1645
51		66		00	EF	00295	52\$:	EXTZV	#0, #2, (CP), R1		1652
	02	00		51	CF	0029A		CASEL	R1, #0, #2		
	0014	000C		0006		0029E	53\$:	.WORD	54\$-53\$,-		
									55\$-53\$,-		
									56\$-53\$		
		50	01	A6	3C	002A4	54\$:	MOVZWL	1(CP), R0		1653
				0C	11	002A8		BRB	57\$		
50	01	A6		00	EF	002AA	55\$:	EXTZV	#0, #24, 1(CP), R0		1654
				04	11	002B0		BRB	57\$		
		50	01	A6	D0	002B2	56\$:	MOVL	1(CP), R0		1655
				017C	31	002B6	57\$:	BRW	95\$		1652
		50		04	C1	002B9	58\$:	ADDL3	#4, HP, R0		1663
		6E		60	B1	002BD		CMPW	(R0), #14		
		0E		70	12	002C0		BNEQ	73\$		
				00000000G	8F	DD	002C2	PUSHL	#ANLRMS\$_EMPTYBKT		1664
					3C	11	002C8	BRB	66\$		
	04	66		02	E0	002CA	59\$:	BBS	#2, (CP), 60\$		1676
	08	66		03	E1	002CE		BBC	#3, (CP), 61\$		
				00000000G	8F	DD	002D2	PUSHL	#ANLRMS\$_NODATA		1677
					2C	11	002D8	BRB	66\$		
		02	A8	02	A9	B0	002DA	61\$:	MOVW	2(R9), 2(R8)	1680
		04	A8	04	A9	D0	002DF	MOVL	4(R9), 4(R8)		1681
			66	04	E1	002E4		BBC	#4, (CP), 62\$		1685
				50	D4	002E8		CLRL	R0		
				08	11	002EA		BRB	63\$		

50	66	02	00	EF	002EC	62\$:	EXTZV	#0, #2, (CP), R0			
		50	03	CO	002F1		ADDL2	#3, R0			
		08	A8	02	A04B	9E	002F4	63\$:	MOVAB	2(R0)[R11], 8(R8)	1684
			44	11	002FA		BRB	74\$		1676	
	09	66	04	E1	002FC	64\$:	BBC	#4, (CP), 67\$		1693	
			8F	DD	00300	65\$:	PUSHL	#ANLRMS\$_NORRV		1694	
			01D0	31	00306	66\$:	BRW	112\$			
		02	A8	02	A9	80	00309	67\$:	MOVW	2(R9), 2(R8)	1697
51	66	02	00	EF	0030E		EXTZV	#0, #2, (CP), R1		1698	
	02	00	51	CF	00313		CASEL	R1, #0, #2			
	0014	000C	0006		00317	68\$:	.WORD	69\$-68\$,-			
								70\$-68\$,-			
								71\$-68\$			
		50	03	A6	3C	0031D	69\$:	MOVZWL	3(CP), R0	1699	
				0C	11	00321		BRB	72\$		
50	03	A6	18	00	EF	00323	70\$:	EXTZV	#0, #24, 3(CP), R0	1700	
				04	11	00329		BRB	72\$		
		50	03	A6	D0	0032B	71\$:	MOVL	3(CP), R0	1701	
				0158	31	0032F	72\$:	BRW	105\$	1698	
		02	A8	02	A9	80	00332	73\$:	MOVW	2(R9), 2(R8)	1713
		04	A8	04	A9	D0	00337		MOVL	4(R9), 4(R8)	1714
		08	A8		0E	D0	0C33C		MOVL	#14, 8(R8)	1715
				6B	11	00340	74\$:	BRB	83\$	1709	
		02	A8	02	A9	80	00342	75\$:	MOVW	2(R9), 2(R8)	1725
		04	A8	04	A9	D0	00347		MOVL	4(R9), 4(R8)	1726
	50	0000	CF	18	C5	0034C		MULL3	#24, KEY LEVEL, R0	1730	
	50		50	0000	CF	40	9E	00352	MOVAB	CURRENT STACK[R0], R0	
	04	0C	A0	08	A0	C1	00358		ADDL3	8(R0), T2(R0), R0	1731
			66		04	E1	0035E		BBC	#4, (CP), 76\$	1736
					51	D4	00362		CLRL	R1	
					03	11	00364		BRB	77\$	
		51			04	D0	00366	76\$:	MOVL	#4, R1	
	52	5B			51	C1	00369	77\$:	ADDL3	R1, R11, R2	1735
		51	14		A0	9A	0036D		MOVZBL	20(R0), R1	1738
		08	A8	04	A142	9E	00371		MOVAB	4(R1)[R2], 8(R8)	1737
	06	66			04	E1	00377		BBC	#4, (CP), 78\$	1739
		50	02		A6	3C	0037B		MOVZWL	2(CP), R0	
					04	11	0037F		BRB	79\$	
		50	06		A6	3C	00381	78\$:	MOVZWL	6(CP), R0	1740
	14	A8			51	C3	00385	79\$:	SUBL3	R1, R0, 20(R8)	1506
					21	11	0038A		BRB	83\$	1748
		14			5A	B1	0038C	80\$:	CMPW	R10, #20	
					05	12	0038F		BNEQ	81\$	
		50			18	D0	00391		MOVL	#24, R0	
					03	11	00394		BRB	82\$	
		50			19	D0	00396	81\$:	MOVL	#25, R0	
		68			50	B0	00399	82\$:	MOVW	R0, (R8)	
		02	A8	02	A9	B0	0039C		MOVW	2(R9), 2(R8)	1749
		04	A8	04	A9	D0	003A1		MOVL	4(R9), 4(R8)	1750
		08	A8		0E	D0	003A6		MOVL	#14, 8(R8)	1751
				14	A8	D4	003AA		CLRL	20(R8)	1752
					013C	31	003AD	83\$:	BRW	114\$	1506
	50	6E			0C	C1	003B0	84\$:	ADDL3	#12, HP, R0	1758
		02			60	91	003B4		CMPB	(R0), #2	
					17	1F	003B7		BLSSU	87\$	
		18			5A	B1	003B9		CMPW	R10, #24	1764
					05	12	003BC		BNEQ	85\$	

		50		14	D0	003BE	MOVL	#20, R0		
				03	11	003C1	BRB	86\$		
		50		15	D0	003C3	85\$: MOVL	#21, R0		
		68		50	B0	003C6	86\$: MOVW	R0, (R8)		
		02	A8	02	A9	B0	003C9	MOVW	2(R9), 2(R8)	
				27	11	003CE	BRB	90\$	1765	
		18		5A	B1	003D0	87\$: CMPW	R10, #24	1758	
				05	12	003D3	BNEQ	88\$	1772	
		50		16	D0	003D5	MOVL	#22, R0		
				03	11	003D8	BRB	89\$		
		50		17	D0	003DA	88\$: MOVL	#23, R0		
		68		50	B0	003DD	89\$: MOVW	R0, (R8)		
	50	0000'	CF	18	C5	003E0	MULL3	#24, KEY LEVEL, R0	1776	
				0000'	CF	40	9E	003E6	MOVAB	CURRENT STACK[R0], R0
	50	0C	A0	08	A0	C1	003EC	ADDL3	8(R0), 12(R0), R0	1777
		02	A8	0B	A0	9B	003F2	MOVZBW	11(R0), 2(R8)	1779
	51	14	A9		01	C1	003F7	90\$: ADDL3	#1, 20(R9), R1	1787
	52		6E		0D	C1	003FC	ADDL3	#13, HP, R2	
50	62		02		03	EF	00400	EXTZV	#3, #2, (R2), R0	
			50		02	C0	00405	ADDL2	#2, R0	
			50		51	C4	00408	MULL2	R1, R0	
	50	10	A9		50	C3	00408	SUBL3	R0, 16(R9), R0	
			50		04	C2	00410	SUBL2	#4, SP	
	52		6E		0D	C1	00413	ADDL3	#13, HP, R2	1788
51	62		02		03	EF	00417	EXTZV	#3, #2, (R2), R1	
	02		00		51	CF	0041C	CASEL	R1, #0, #2	
	0012		000B		0006		00420	91\$: .WORD	92\$-91\$,-	
									93\$-91\$,-	
									94\$-91\$	
		50		60	3C	00426	92\$: MOVZWL	(SP), R0	1789	
				0A	11	00429	BRB	95\$		
50	60		18	00	EF	0042B	93\$: EXTZV	#0, #24, (SP), R0	1790	
				03	11	00430	BRB	95\$		
			50	60	D0	00432	94\$: MOVL	(SP), R0	1791	
		04	A8	50	D0	00435	95\$: MOVL	R0, 4(R8)	1788	
				08	A8	D4	00439	CLRL	8(R8)	1793
					50	11	0043C	BRB	106\$	1506
	03		66	02	E1	0043E	96\$: BBC	#2, (CP), 98\$	1799	
				FE	8D	31	00442	97\$: BRW	60\$	
	F9		66	05	E0	00445	98\$: BBS	#5, (CP), 97\$		
	F5		66	03	F0	00449	BBS	#3, (CP), 97\$		
		02	A8	02	A9	R0	0044D	MOVW	2(R9), 2(R8)	1808
		04	A8	04	A9	D0	00452	MOVL	4(R9), 4(R8)	1809
		08	A8		5B	D0	00457	MOVL	R11, 8(R8)	1810
					6F	11	0045B	BRB	110\$	1799
	03		66	04	E1	0045D	99\$: BBC	#4, (CP), 100\$	1818	
				FE	9C	31	00461	BRW	65\$	
		02	A8	02	A9	B0	00464	100\$: MOVW	2(R9), 2(R8)	1822
51	66		02		00	EF	00469	EXTZV	#0, #2, (CP), R1	1823
	02		00		51	CF	0046E	CASEL	R1, #0, #2	
	0014		000C		0006		00472	101\$: .WORD	102\$-101\$,-	
									103\$-101\$,-	
									104\$-101\$	
		50		05	A6	3C	00478	102\$: MOVZWL	5(CP), R0	1824
					0C	11	0047C	BRB	105\$	
50	05	A6	18		00	EF	0047E	103\$: EXTZV	#0, #24, 5(CP), R0	1825
					04	11	00484	BRB	105\$	

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_DOWN - Handle DOWN Command

F 16
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

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[ANALYZ.SRC]RMSINTER.B32;1

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	50	05	A6	D0	00486	104\$:	MOVL	5(CP), R0	1826	
	04	A8	50	D0	0048A	105\$:	MOVL	R0, 4(R8)	1823	
			5C	11	0048E	106\$:	BRB	114\$	1818	
	02	A8	02	A9	B0	00490	107\$:	MOVW	2(R9), 2(R8)	1843
	04	A8	04	A9	D0	00495		MOVL	4(R9), 4(R8)	1844
50	0000'	CF	18	C5	0049A		MULL3	#24, KEY_LEVEL, R0	1848	
	50		0000'	CF40	9E	004A0		MOVAB	CURRENT_STACK[R0], R0	
50	0C	A0	08	A0	C1	004A6		ADDL3	8(R0), T2(R0), R0	1849
09	10	A0		06	E1	004AC		BBC	#6, 16(R0), 108\$	1854
		50	02	A6	9A	004B1		MOVZBL	2(CP), KEY_LENGTH	1855
		50		02	C0	004B5		ADDL2	#2, KEY_LENGTH	
			04	11	004B8		BRB	109\$		
		50	14	A0	9A	004BA	108\$:	MOVZBL	20(R0), KEY_LENGTH	1857
	08	A8	02	A04B	9E	004BE	109\$:	MOVAB	2(KEY_LENGTH[R11], 8(R8)	1859
		51		66	3C	004C4		MOVZWL	(CP), R1	1862
14	A8	51		50	C3	004C7		SUBL3	KEY_LENGTH, R1, 20(R8)	
				1E	11	004CC	110\$:	BRB	114\$	1506
			08	A6	D5	004CE	111\$:	TSTL	8(CP)	1869
				0F	12	004D1		BNEQ	113\$	
				8F	DD	004D3		PUSHL	#ANLRMS\$ NORECLAIMED	1870
	00000000G	00		01	FB	004D9	112\$:	CALLS	#1, LIB\$SIGNAL	
				18	11	004E0		BRB	115\$	1871
	02	A8	03	A6	9B	004E2	113\$:	MOVZBW	3(CP), 2(R8)	1873
	04	A8	08	A6	D0	004E7		MOVL	8(CP), 4(R8)	1874
			04	A9	DD	004EC	114\$:	PUSHL	4(R9)	1880
				58	DD	004EF		PUSHL	R8	
	0000G	CF		02	FB	004F1		CALLS	#2, ANLS\$BUCKET	
		50		01	D0	004F6		MOVL	#1, R0	1882
				04	004F9		RET			
			50	D4	004FA	115\$:	CLRL	R0	1884	
				04	004FC		RET			

; Routine Size: 1277 bytes, Routine Base: \$CODE\$ + 0581


```
1389 1885 1 %sbttl 'ANL$INTERACTIVE_DUMP - Dump a Block in Hex'
1390 1886 1 ++
1391 1887 1 Functional Description:
1392 1888 1 This routine handles the interactive DUMP command, which allows the
1393 1889 1 user to dump a single virtual block in hex.
1394 1890 1
1395 1891 1 Formal Parameters:
1396 1892 1 argument A descriptor of the argument supplied by the user.
1397 1893 1 It should be the VBN of the block to be dumped.
1398 1894 1
1399 1895 1 Implicit Inputs:
1400 1896 1 global data
1401 1897 1
1402 1898 1 Implicit Outputs:
1403 1899 1 global data
1404 1900 1
1405 1901 1 Returned Value:
1406 1902 1 none
1407 1903 1
1408 1904 1 Side Effects:
1409 1905 1
1410 1906 1 --
1411 1907 1
1412 1908 1
1413 1909 2 global routine anl$interactive_dump(argument): novalue = begin
1414 1910 2
1415 1911 2 bind
1416 1912 2 argument_dsc = .argument: descriptor;
1417 1913 2
1418 1914 2 local
1419 1915 2 status: long,
1420 1916 2 vbn: long,
1421 1917 2 b: bsd;
1422 1918 2
1423 1919 2
1424 1920 2 ! Begin by converting the user's argument to a longword. If it won't convert,
1425 1921 2 ! tell the user and quit.
1426 1922 2
1427 1923 2 status = anl$internalize_number(argument_dsc,vbn);
1428 1924 2 if not .status then (
1429 1925 2 signal (anlrms$_badvbn);
1430 1926 2 return;
1431 1927 2 );
1432 1928 2
1433 1929 2 ! Now let's constrain the VBN to within the limits of the file. Because of
1434 1930 2 ! a stupidity in RMS block I/O, we have to constrain sequential files to
1435 1931 2 ! the end-of-file block, while the others only to the end of the allocation.
1436 1932 2
1437 1933 2 vbn = minu( maxu(1,.vbn),
1438 1934 2 (if .anl$gl_fat[fat$_fileorg] eqlu fat$_c_sequential then
1439 1935 2 .anl$gl_fat[fat$_efblk]
1440 1936 2 else
1441 1937 2 .anl$gl_fat[fat$_hiblk]));
1442 1938 2
1443 1939 2 ! Build a BSD describing the desired block and read it in.
1444 1940 2
1445 1941 2 init_bsd(b);
```

```
: 1446      1942  2 b[bsd$w_size] = 1;
: 1447      1943  2 b[bsd$l_vbn] = .vbn;
: 1448      1944  2 anl$bucket(b,0);
: 1449      1945  2
: 1450      1946  2 : We can format the block in hex, and then free it up. We'll include a nice
: 1451      1947  2 : heading also.
: 1452      1948  2
: 1453      1949  2 anl$format_line(3,0,anlrm$dumpheading,.vbn);
: 1454      1950  2
: 1455      1951  2 begin
: 1456      1952  2 local
: 1457      1953  2     block_dsc: descriptor;
: 1458      1954  2
: 1459      1955  2 build_descriptor(block_dsc,512,.b[bsd$l_bufptr]);
: 1460      1956  2 anl$format_hex(1,block_dsc);
: 1461      1957  2 end;
: 1462      1958  2
: 1463      1959  2 anl$bucket(b,-1);
: 1464      1960  2
: 1465      1961  2 return;
: 1466      1962  2
: 1467      1963  2 end;
```

				003C 00000	.ENTRY	ANL\$INTERACTIVE_DUMP, Save R2,R3,R4,R5	: 1909
	SE		24	C2 00002	SUBL2	#36, SP	
			5E	DD 00005	PUSHL	SP	: 1923
		04	AC	DD 00007	PUSHL	ARGUMENT	
0000G	CF		02	FB 0000A	CALLS	#2, ANL\$INTERNALIZE_NUMBER	
	0E		50	E8 0000F	BLBS	STATUS, 1\$: 1924
00000000G	00	00000000G	8F	DD 00012	PUSHL	#ANLRM\$S BADVBN	: 1925
			01	FB 00018	CALLS	#1, LIB\$SIGNAL	
				04 0001F	RET		: 1924
	51		6E	D0 00020	MOVL	VBN, R1	: 1933
			03	12 00023	BNEQ	2\$	
	51		01	D0 00025	MOVL	#1, R1	
	50	0000G	CF	D0 00028	MOVL	ANL\$GL FAT, R0	: 1934
F0	8F		60	93 0002D	BITB	(R0), #240	
			06	12 00031	BNEQ	3\$	
	50	08	A0	D0 00033	MOVL	8(R0), R0	: 1935
			04	11 00037	BRB	4\$	
	50	04	A0	D0 00039	MOVL	4(R0), R0	: 1937
	50		51	D1 0003D	CMPL	R1, R0	: 1934
			03	1B 00040	BLEQU	5\$	
	51		50	D0 00042	MOVL	R0, R1	
18	6E		51	D0 00045	MOVL	R1, VBN	: 1933
	6E		00	2C 00048	MOVCS	#0, (SP), #0, #24, B	: 1941
		0C	AE	0004D			
	0E	AE	01	B0 0004F	MOVW	#1, B+2	: 1942
	10	AE	6E	D0 00053	MOVL	VBN, B+4	: 1943
			7E	D4 00057	CLRL	-(SP)	: 1944
		10	AE	9F 00059	PUSHAB	B	
0000G	CF		02	FB 0005C	CALLS	#2, ANL\$BUCKET	
			6E	DD 00061	PUSHL	VBN	: 1949

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_DUMP - Dump a Block in Hex

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```

PUSH    #ANLRMSS DUMPHEADING
MOVQ    #3, -(SP)
CALLS   #4, ANLS$FORMAT_LINE
MOVZWL  #512, BLOCK_DSC
MOVL    B+12, BLOCK_DSC+4
PUSHAB  BLOCK_DSC
PUSHL   #1
CALLS   #2, ANLS$FORMAT_HEX
MNEGL   #1, -(SP)
PUSHAB  B
CALLS   #2, ANLS$BUCKET
RET

```

1955
1956
1959
1963

; Routine Size: 146 bytes, Routine Base: \$CODE\$ + 0A7E

```
: 1469 1964 1 %sbttl 'ANL$INTERACTIVE_HELP - Handle the HELP Command'
: 1470 1965 1 ++
: 1471 1966 1 Functional Description:
: 1472 1967 1 This routine is responsible for handling the interactive HELP command.
: 1473 1968 1 All the work is done by LBR$OUTPUT_HELP.
: 1474 1969 1
: 1475 1970 1 Formal Parameters:
: 1476 1971 1 arguments A descriptor of the help keywords as entered by user.
: 1477 1972 1
: 1478 1973 1 Implicit Inputs:
: 1479 1974 1 global data
: 1480 1975 1
: 1481 1976 1 Implicit Outputs:
: 1482 1977 1 global data
: 1483 1978 1
: 1484 1979 1 Returned Value:
: 1485 1980 1 none
: 1486 1981 1
: 1487 1982 1 Side Effects:
: 1488 1983 1
: 1489 1984 1 --
: 1490 1985 1
: 1491 1986 1
: 1492 1987 2 global routine anl$interactive_help(arguments): novalue = begin
: 1493 1988 2
: 1494 1989 2 bind
: 1495 1990 2 arguments_dsc = .arguments: descriptor;
: 1496 1991 2
: 1497 1992 2 local
: 1498 1993 2 status: long;
: 1499 1994 2
: 1500 1995 2
: 1501 1996 2 ! Simply call the wonderful librarian to do the work.
: 1502 1997 2
: 1503 1998 2 status = lbr$output_help(lib$put_output,0,arguments_dsc,describe('ANLRMSHLP'),
: 1504 1999 2 0,lib$get_input);
: 1505 2000 2 check (.status, .status);
: 1506 2001 2
: 1507 2002 2 return;
: 1508 2003 2
: 1509 2004 1 end;
```

```
.PSECT $SPLITS,NOWRT,NOEXE,2
50 4C 48 53 4D 52 4C 4E 41 0024C P.ABX: .ASCII \ANLRMSHLP\
00000009 00255 .BLKB 3
00000000 00258 P.ABW: .LONG 9
00000000 0025C .ADDRESS P.ABX
```

```
.PSECT $CODE$,NOWRT,2
00000000G 00 0000 0000 .ENTRY ANL$INTERACTIVE_HELP, Save nothing
00000000G 00 9F 00002 PUSHAB LIB$GET_INPUT
```

```
: 1987
: 1998
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_HELP - Handle the HELP Command

K 16
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```

                                0000' 7E D4 00008
                                04   CF 9F 0000A
                                00   AC DD 0000E
                                00000000G 7E D4 00011
                                00   00 9F 00013
                                09   06 FB 00019
                                00000000G 50 E8 00020
                                00   50 DD 00023
                                01   01 FB 00025
                                04 0002C 1$:

```

```

CLRL  -(SP)
PUSHAB P.ABW
PUSHL ARGUMENTS
CLRL  -(SP)
PUSHAB LIB$PUT OUTPUT
CALLS #6, LIB$OUTPUT_HELP
BLBS  STATUS, 1$
PUSHL STATUS
CALLS #1, LIB$SIGNAL
RET

```

2000
2004

: Routine Size: 45 bytes, Routine Base: \$CODE\$ + 0B10

: 1510 2005 1
: 1511 2006 0 end eludom

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$OWNS	2744	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$PLITS	608	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	2877	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
_LIB\$KEY0\$	20	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)
_LIB\$STAT\$	152	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)
_LIB\$KEY1\$	50	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	60	0	1000	00:01.8
_\$255\$DUA28:[SYSLIB]TPAMAC.L32;1	42	25	59	14	00:00.1

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RMSINTER/OBJ=OBJ\$:RMSINTER MSRC\$:RMSINTER/UPDATE=(ENH\$:RMSINTER)

: 1512 2007 0
: Size: 2877 code + 3574 data bytes
: Run Time: 01:08.1

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_HELP - Handle the HELP Command

L 16
16-Sep-1984 00:06:39

VAX-11 Bliss-32 V4.0-742

Page 62

: Elapsed Time: 04:00.3
: Lines/CPU Min: 1768
: Lexemes/CPU-Min: 32462
: Memory Used: 500 pages
: Compilation Complete

0008 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

RMSINTER
LIS

RMSHECKA
LIS

RMSFDL
LIS

RMSHECKB
LIS

RMSINPUT
LIS

RMSMSG
LIS